

# THE GRAIL (c) COPYRIGHT 1990. Microdeal Ltd.

#### **REQUIREMENTS:-**

To play The Grail you will need an Atari ST with 512k, or an Amiga with at least 1Mb of RAM.(memory), and a colour monitor or television.

## LOADING INSTRUCTIONS:-

Place disk A into the internal disk drive, the program will load and run automatically.

## AMIGA :-

Place the GRAIL disk into the internal disk drive, the program will load and run.

### **IMPORTANT:-**

If this disk fails to load then return just the disk to :- MICRODEAL LTD, PO BOX 68, ST.AUSTELL, CORNWALL, PL25-4YB.

#### PLAYING THE GAME:-

The GRAIL is a fully mouse driven adventure. which uses the left mouse button to play the game (by clicking on different parts of the picture) and the right mouse button for controlling functions, such as re-starting the adventure. setting and finding placemarkers (previously saved positions within the adventure), selecting a different drive and/or folder, or returning to the Desktop / Workbech. Left clicking on characters in the story will produce sounds, texts or changes of scene; on passing the cursor over the texts. some parts may highlight: these are the available choices. Left clicking on these may lead the characters to a different scene, or simply be part of an on going conversation. Now it's up to you...!

This adventure was created with the user friendly TALESPIN system. If you think you'd like to create adventures like this without having to be a programmer look out for a forth-coming product from MICROPEAL.

# THE CARAIL

#### A TALESPIN ADVENTURE BY RUDYARD HEATON TALESPIN ADVENTURE SYSTEM BY MARK HEATON BOX ARTWORK BY ROGER GARLAND





When the great war was finally over in the land of Kabur, all tried to forget Sulphres' betrayal for the sake of the long awaited peace...However, one stood up to curse the new Lord and prophested a terrible disease on his land...Now it seems that the dark times have arrived. Although Sulphres has long been dead and his fireat Grandson, Domian, is on the throne, all of Kabar is sulfering from a strange deforming disease...The only curse is reputed to be the Holy Grail, fount of all good, which, according to the legend, can only be approached by a pure soul...

This is where our take begins, accompanied by his companion and servant Billot, a wizard of great powers has set out to save the land. For this, he will have to hrave many dangers, from the creatures infesting the dark forests to the plague itself at the heart of Domino's castle, and endure many tests, from the temptation of giving up, to the ultimate ordeal; the projection into the world of sesences, where good and evil are playsial belings.

#### THE GRAIL features:

A revolutionary integration of graphics and adventure game, using the mouse only.

Many infesterent brilliant graphies depicting labulous tocalitons; climb up the high street to admit the town, or stay down in the dark alleyways where the mutants crawk. Loss your way in the forest to find an old cottage, and hurry through the desolate landscapes of the world of essences. Real interactive characters who will recall previous encounters; neet Rhaal the wood elf, Listen carefully to the stocks the beggar narrates and chat with the lan keeper, and many more



USA OFFICE: 576 S. Telegraph, Pontiac, MI 48053 Telephone: (313) 334 8726



COPYRIGHT MICRODEAL 1988
ALL RIGHTS RESERVED



UK OFFICE: P.O. Box 68, St. Austell, Cornwall, PL25 4YB. Telephone: (0726) 68020