El Dorado

ATLANTIS

Remove Joystick Interface before loading.

LOADING

To load, press LOAD "" CODE. Press PLAY on your cassette recorder. The programme will now load automatically. (The programme is recorded on both sides of the tape. In case of loading difficulty, turn the tape over, rewind to the beginning and load again.)

INSTRUCTIONS

To move around, use the following commands: N (North), S (South), E (East), W (West), U (Up), D (Down).

R (Re-describes your location), I (Inventory), SCORE (Checks your progress), QUIT (To start new game,) SAVE (Allows you to save your current location), LOAD (Enables you to re-start the adventure from the location saved).

Other useful words are: EXAMINE, GET, TAKE, DROP, WEAR, REMOVE, and HELP.

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If you have written a good programme and would like to discuss marketing, please write to:

Atlantis Software Limited 19 Prebend Street, London N1 8PF

48K SPECTRUM

El Dorado

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A GRAPHIC ADVENTURE FOR THE 48K SPECTRUM The year is 1532 and you are Pisartis the Conquistadore, searching for Inca gold. Suddenly, you stumble across a large stone statue of Inti, the Inca Sun God. Can you find the Golden Helmet of Re-incarnation and help Inti regain his rightful place amongst the Inca Gods?

