



THE GAME

FOR 1 OR 2 PLAYERS

PART 1: UNA CUM'S LAIR

Corrine, beloved wife of Storm the warrior, is a helpless prisoner in Una Cum's laboratory lair. Una Cum has left his castle to search for a box called THE FEAR. Meanwhile, Storm and his comrade the powerful wizard Agravain Undead must pit their wits against the foul traps Una Cum has left behind. . . .

HINTS

Collect 3 snake broches to unlock the door to Una Cum's laboratory.

Armour will protect you from Una's evil minions.

Food and restorative fluids will raise energy levels. Scrolls and amulets will temporarily destroy the minions.

Mask magic is very powerful; use wisely.

Cabbalas will release the traps - sometimes to your advantage, sometimes not.

CONTROLS STORM

Turn left.

Turn right.

Forward.

- Fire.

ENTER - Fire amulet.

AGRAVAIN UNDEAD

- Turn left.

- Turn right.

CAPS -Forward Fire

Use Scroll - Use Mask

LOADING INSTRUCTIONS

Run "CAS:" (Press RETURN)

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@ Mastertronic Limited 1986 Design: Words & Pictures Ltd., London A thrilling, highly addictive arcade adventure, 1 or 2 players (Storm and Agravain Undead) must pit their wits against the traps laid by Una Cum and fearfully battle against his evil minions. Keyboard only. Written by: M.J. Talbot K.D. Shrapnell S.E. Martin







