

Dragonquest!

In a desperate race against the sun you search for SMAEGOR Monarch of Dragonfolk, who has kidnapped the Princess of the Realm and holds her in a distant and unknown place. In a quest for Honor and glory, you must search the land, seeking out the tools needed for the ultimate confrontation. On The River Delta, in the abandoned Temple of Baathteski, Goddess of the Blade, everywhere, clues abound. But WHERE is the Princess?

Now, as never before, the genius of CHARLES FORSYTHE shines in this new machine language ADVENTURE. DRAGONQUEST! Can YOU save M'lady from the iron clutches of SMAEGOR?

ADVENTURE

Forsooth, Sir Knight, the call has gone out among among the bravest of the residents of the kingdom. You have been chosen from among those to attempt to rescue the princess from the most foul SMAEGOR, her kidnapper.

This ADVENTURE is a phrase recognizing in which you control the movement and action of a computerized puppet.

Through the puppet's senses, you gather the information needed to solve the ADVENTURE's puzzle.

On the MOD I the computer recognizes SHIFT N, S, E, W, U, D, as directions as well as SHIFT I for Inventory. ROW, GO, BREAK, GET, READ, DIG, CLIMB, EAT, RUB and many more words are within its vocabulary. SHIFT commands do not work on the MOD III.

TWO WORD COMMANDS (GET SWORD, DROP SWORD) get the best results.

If the solution to the puzzle eludes you, don't give up. Put the game aside (SAVE GAME) and come back to it. The answers are there for the finding.

GOOD LUCK

LOADING INSTRUCTIONS

TRS-80 MODEL 1 LEVEL III BASIC: TYPE SYSTEM and when the prompt appears, type DRAGON. The program will load automatically.

TRS-80 MODEL III LEVEL II BASIC TYPE L For 500 baud cassette loading. TYPE SYSTEM and answer the prompt with DRAGON. Follow the screen instructions by answering the second prompt with pressing the BREAK key within five seconds. Volume setting on a well aligned CTR-80/41 should be 4 to 7. This may VARY.

TRS-80 MOD I DISK: Insert disk and press RESET. The autoload feature TPG/cmd will execute the program automatically.

If a bad tape or disk has slipped past us return it to:

THE PROGRAMMER'S GUILD INC.

BOX 66 PETERBOROUGH NH 03458

OR CALL (603) 924-6065 AFTER 6 PM EST



THE PRINCESS HAS BEEN KIDNAPPED !!!

And you, Sir Kinght, have the task of returning her to her father, the King, before nightfall, when SMAEGOR, the most foul, will certainly do her in.

Explore the unfamiliar lands beside the River Delta as you search for clues to SMAEGOR'S hiding place. Get the tools you will need, weapons, food, and magical items if you can find them.

Prepare for encounters with the creatures of the land for some of them may be in league with The Dragon. Seek answers in the Land of the Dead, but enter cautiously for Ill awaits you there.

When, at last you are ready, confront the Mighty SMAEGOR in his lair, for M'lady awaits and is in much danger. CAN YOU DO IT? Can you vanquish SMAEGOR and beat the setting sun? Many surprises await you in this DRAGONQUEST.

And one of them is named DEATH.