DEMONS

&

DRAGONS II

Fast Ed's Software

COPR 1987

Carl E. Fessler

Well, its finished. Just what you've all been waiting for. Well it's what some of you have been waiting for. O.K., none of you have been waiting for it, but your getting it anyway, Demons & Dragons II. I'm sure that none of you want to hear me talk, so let's get right down to business.

To run game load SmartBasic and type in RUN D&DII.

Whats new.

1. 26 new levels designed for characters of 10th level and greater.
2. 1,300 new monsters.
3. Defence spells now lower the party's A.C. by three instead of four.
4. A maximum of 5 monsters may be put to sleep by a sleep spell. However, multiple sleep spells may be used.
5. There are various spots in the maze that have poison needles. Once you run into them they are gone until you leave the level and come back to it.
6. There are trap doors that you can fall through to the next level.

You are probably thinking just about now that all I did was make it harder for you. Well, I did, But I also put in a few things to help you.

1. 14 new magical items in the post-
    29. Long sword +2: +2 to damage, 5000 gp's
    30. Long sword +4: +4 to damage, 12000 gp's
    31. 2 handed sword +4: +4 to damage, 6000 gp's
    32. 2 handed sword +6: +6 to damage, 14000 gp's
    33. Sheild +2: -2 on armor class, 7000 gp's
    34. Sheild +4: -4 on armor class, 16000 gp's
    35. Chain mail armor +2: -2 on armor class, 12075 gp's
    36. Chain mail armor +4: -4 on armor class, 30075 gp's
    37. Plate mail armor +2: -2 on armor class, 14400 gp's
    38. Plate mail armor +4: -4 on armor class, 34400 gp's
    39. Potion of Poison Needles: shows location of all
        poison needles on current level, 30000 gp's
    40. Potion of Food: shows location of all food on
        current level, 15000 gp's
    41. Potion of Find Armor: shows location of all armor on
        the current level, 15000 gp's
    42. Potion of Posion Food: show location of all poison
        food on current level, 20000 gp's

2. Food in the maze. If you find it, all characters hit points will be raised by 20, even if they do not need it. Therfore, a character may have more hit points than his/her maximum. If you leave the maze with more than your maximum hit points, the characters hit pionts will be set back to his/her maximum.

3. Armor in the maze. If you find it, the partys armor class will be lowered by 2. Once you leave the maze you loose the extra armor.

4. Elevators. Three elevators have been installed. If you find them they will tell you to which levels they go to.

5. A Casino. A new file that allows characters to win gold by playing poker. The option to go to the casino will be shown in the main menu, and you may enter your character in the usual fashion. The computer will then shuffle the cards, display how much money you have, how much money the dealer has, and how much money is in the pot. Then you will be given an option. To change your option hit any key except return. (I always found the space bar convenient) When you find the option you wish, hit the return key. If you choose the option of STAY, and the dealer does also, you will both get new hands and reante. Hit the return key when LEAVE is given to leave the casino. I think the rest of the options are self explanitory. After you get the money striaghtened out, then you get to drop cards, hit the return key to drop the card over the arrow, the space bar to move the arrow. When the arrow dissappears off the right edge of the screen you will be asked if you are done. Hit the return key here to signify that you have droped the proper cards. If you want to change the cards that you droped, hit the space bar again and your arrow will reappear. After you signify that you are done, you will be given new cards, the dealer will be given new cards, and you bet agian.

There are a couple more things that I threw in, but I will let you find those out for yourself.

On the next page you will find a riddle to help you find your way down to the 26th level. If you think you are good enough. On the pages that follow you will find a listing of all the mosters in this game listed by level, there are many.

Please note that there is not a character generator or a transfer file in D&DII, this is because I ran out of filespace. If you want to use these functions you may run D&DI. Also note that in going from D&DI to D&DII and vice versa, you must run the D&DI and D&DII files when you switch. Magical Items will work in D&DI as long as you do not equip your character in the post, but the items will not show up in the characters equipment. Also do not try to sell one of the new magical items to the post in D&DI. Note that the post in D&DII automatically equips you when you leave, and if you only have one of a certain type of item, it will assume that is the one you want to equip yourself with.

A RIDDLE OF THE WAY

If each level were death, a cat would see,
his life would end, and there you'll be.

Southeast is where, you must go,
Beware of traps, you do not know.

Onward, Forward, though things seem dim,
you'll be rewarded and so you'll grin.

Not too greedy, you should beware,
the last space hurts, you should not dare.

A decade down you must go,
to find your clue the walls will show.

Three years more, an unlucky number,
find you where the pattern falter.

Walls which arn't what they should be,
adventurers will smile in glee.

A year before you get to drive,
many sections the walls divide.

Section to section, the walls are not thin,
you must go up, then down again.

The fifth clue tells, where descent stops,
the way down from there is blocked.

There is a way you cannot see,
where a wall appears to be.

Once you're through, a word to the wise,
right for a while, your way lies.

One misstep and pain you'll feel,
watch your path or you must HEAL.

Up you go, and then once more,
through places which had no doors.

Watch the floors, your way you'll see,
take three fills and there you'll be.

Two more floors, is left to go,
then the alphabet, you will know.

DEMONS & DRAGONS II UTILITIES

This is a disk or data pack with everything you need to create your own levels for D&DII. It also includes a character editor. With these programs you can make your own levels to D&DII, you may make the walls wherever you want, put food, poison needles, poison food, armor, stairs, and elevators wherever you want. A program is also included to edit monsters on each level, This way you can make them as strong or as weak as you wish. These are the same programs that I used to make D&DII. With these programs you can make completely new levels of your own. You could even use a seperate disk or data pack to store just levels on, and have 35 levels in the game instead of 26. All you need to do it are these programs. You also get the program that I used to create 1,300 monsters in 12 minutes! Comes with a manual to explain what each program does and how to use them.

This disk or data pack is available from Fast Ed's Software for $25.00.

Check or money order is accepted, but I prefer a money order, that way I can send your copy of these utilities right away without having to wait for the check to clear.

Make check or money order payable to Fast Ed's Software. (Disk will be sent unless data pack is specifyed)

Send to: Fast Ed's Software
         5000 Fairview Dr.
         Crestwood KY 40014

LEVEL A

#	NAME OF MONSTER	ARMOR CLASS	HIT DICE	# OF ATTACKS	X.P. VALUE	X.P. /H.P.	DAM /ATK	# OF MONS	MAG RES
(1)	ROCKWORM	4	15+40	1	264	7	16-25	2-15	11%
(2)	GOAT	3	16+40	1	264	7	5-14	1-13	5%
(3)	PENANGGALAN	-3	14+40	3	1029	10	8-17	6-16	6%
(4)	PYROLISK	-1	9+40	3	774	7	7-16	9-24	10%
(5)	PRINCE OF THE UNDEAD	4	17+40	1	264	11	12-21	6-11	10%
(6)	ORGEMOCH	-3	10+40	1	264	7	16-25	6-23	6%
(7)	ANATOSAURUS	0	16+40	4	1284	9	7-16	4-19	10%
(8)	RED SLAAD	-3	16+40	1	264	9	5-14	4-20	2%
(9)	ALZOLL	4	13+40	4	519	8	16-25	8-12	2%
(10)	TOMORROW	2	10+40	1	9	7	3-12	4-10	9%
(11)	FRESH WATER TROLL	0	14+40	3	1029	12	8-17	7-24	11%
(12)	CYCLOPSKIN	4	16+40	1	9	12	9-18	4-21	1%
(13)	STORM GIANT	-3	17+40	1	519	9	5-14	7-14	9%
(14)	AALBERITH	1	13+40	1	264	8	9-18	4-12	3%
(15)	STYX DEVIL	-2	8+40	1	9	7	13-22	3-7	8%
(16)	SPIDER CONSTUCT	-2	11+40	2	519	11	8-17	3-7	8%
(17)	PRINCE OF DEMONS	-2	9+40	1	519	7	12-21	10-23	15%
(18)	ROTHE	-1	8+40	1	9	11	11-20	3-9	2%
(19)	MARID PADISHA	-3	11+40	4	1284	9	14-23	10-22	14%
(20)	SNYAD	-3	12+40	1	264	11	8-17	8-20	2%
(21)	BRIGAND	-3	17+40	1	774	8	10-19	10-27	12%
(22)	RHEA	-2	10+40	1	264	7	5-14	3-11	5%
(23)	DUERGAR	-2	10+40	1	264	9	8-17	2-19	4%
(24)	MICRO DRAGON	4	9+40	1	264	12	2-11	8-25	15%
(25)	WHEN?	1	14+40	1	264	12	5-14	5-20	8%
(26)	MUTANT SKUNK	-1	11+40	1	264	12	11-20	3-15	11%
(27)	BAPHOMET	-2	11+40	1	264	12	2-11	9-20	3%
(28)	OCTON	4	12+40	1	9	7	5-14	7-12	7%
(29)	MINER	0	17+40	4	1284	11	13-22	6-11	12%
(30)	KI-RIN	0	10+40	1	9	11	4-13	9-19	2%
(31)	JAPANESE OGRE	4	8+40	1	9	7	2-11	7-12	3%
(32)	MAGNESIUM SPIRIT	1	14+40	1	264	7	14-23	7-18	6%
(33)	GREEN SLAAD	2	11+40	1	264	7	13-22	3-19	14%
(34)	SLIME DEMODAND	-2	11+40	1	264	7	15-24	9-23	8%
(35)	MOLD	3	15+40	1	264	9	13-22	1-9	12%
(36)	DECATON	-3	12+40	4	1284	11	3-12	4-7	6%
(37)	NONATON	3	9+40	1	9	8	5-14	10-23	5%
(38)	ALU-DEMON	3	13+40	2	264	9	12-21	2-7	10%
(39)	TWEEN	3	11+40	2	264	9	8-17	5-13	1%
(40)	BARGHEST DOG	-3	15+40	1	264	8	10-19	7-13	4%
(41)	WAR DOG	3	17+40	4	774	11	7-16	6-15	1%
(42)	DOOMBAT	-2	11+40	1	264	10	2-11	2-5	12%
(43)	TROGLODYTE	-1	16+40	1	264	12	2-11	9-22	2%
(44)	WATER BEETLE	-1	10+40	1	264	8	8-17	10-20	11%
(45)	EARTH ELEMENTAL	4	10+40	1	264	11	6-15	3-17	12%
(46)	SYMBIOTIC JELLY	4	14+40	1	264	8	15-24	6-11	13%
(47)	MERMAN	1	16+40	1	264	9	3-12	2-8	4%
(48)	DIRE CORBY	2	15+40	1	264	10	7-16	5-9	10%
(49)	DUNE STALKER	-3	17+40	1	264	11	4-13	6-14	2%
(50)	KEYBOARD MUNCHER	4	13+40	1	9	11	9-18	3-6	4%

LEVEL B

#	NAME OF MONSTER	ARMOR CLASS	HIT DICE	# OF ATTACKS	X.P. VALUE	X.P. /H.P.	DAM /ATK	# OF MONS	MAG RES
(1)	EFREETI	-4	19+41	3	1548	8	6-16	3-11	7%
(2)	SSENDAM	3	12+40	1	273	10	16-25	8-21	15%
(3)	BANDERLOG	1	10+41	1	273	8	10-19	8-20	4%
(4)	LOXODONT	2	11+41	3	1038	10	9-18	9-14	50%
(5)	REINDEER	1	13+40	1	18	13	4-13	8-12	1%
(6)	STOUT	-2	16+41	1	528	11	12-21	8-13	13%
(7)	EARTH FISH	0	17+41	1	528	12	8-18	8-24	13%
(8)	ATTIC SPRITE	3	16+40	1	273	13	4-13	6-17	11%
(9)	VROCK	0	12+40	1	273	8	4-14	7-14	15%
(10)	BLACK URCHIN	-4	16+41	1	273	12	14-24	10-20	3%
(11)	CERATOPSIAN	-2	12+40	1	528	8	6-15	9-15	15%
(12)	BARRSW-UNDEAD	-3	19+41	1	528	12	11-20	6-22	2%
(13)	MEAZEL	1	16+40	1	528	9	3-12	8-21	15%
(14)	LIZARD	0	18+41	2	783	12	10-19	3-10	15%
(15)	GIANT WASP	2	14+41	3	783	8	10-20	5-14	9%
(16)	IRON COBRA	-4	16+41	3	1293	12	8-17	1-4	7%
(17)	MOSS TRUNK	2	19+41	1	273	11	8-17	9-12	13%
(18)	STEALER OF DEATH	-3	13+40	1	528	8	13-22	10-25	9%
(19)	LIZARD KING	3	17+40	1	273	10	3-12	2-5	9%
(20)	WENDONAI	-1	18+40	1	528	8	15-25	10-16	10%
(21)	DIPLODICUS	3	11+41	1	273	11	6-16	9-12	15%
(22)	NIGHT HAI	0	15+40	2	528	12	2-11	10-15	5%
(23)	SWAMP LANTERN	1	10+40	1	273	12	14-23	4-15	7%
(24)	EMU	1	18+40	2	528	9	4-14	2-13	1%
(25)	DOPPLEHANGER	3	11+41	1	273	9	2-11	9-15	10%
(26)	ERRTU	-1	12+41	1	783	13	5-15	2-8	76%
(27)	THOQQUA	1	15+40	1	273	12	15-25	10-19	7%
(28)	CORYTHOSAURUS	1	13+40	2	273	13	8-17	8-12	2%
(29)	KATOLU	2	17+40	1	273	9	3-13	7-12	1%
(30)	STRUTHIOMIMUS	-2	10+41	1	783	11	15-25	7-16	35%
(31)	FREE MEMORY	1	13+40	4	783	12	10-19	6-10	1%
(32)	VISION	-2	17+41	1	528	9	13-23	10-19	14%
(33)	FIRE LIZARD	-2	18+41	1	528	9	13-23	6-13	10%
(34)	VERME	3	16+40	2	273	8	6-16	1-13	4%
(35)	DILOPHOSAURUS	-4	18+40	1	783	10	11-21	8-19	15%
(36)	BOOKWORM	2	15+41	1	273	10	3-13	3-18	6%
(37)	KOSTCHTCHIE	-2	10+41	1	273	11	16-26	4-10	15%
(38)	LAVA CHILDREN	1	17+40	1	273	11	8-17	10-25	3%
(39)	DEVIL MEN OF THE SEA	0	10+41	4	783	9	14-24	8-19	6%
(40)	ALEAX	-1	11+41	1	273	9	12-21	6-13	15%
(41)	MAMENCHISAURUS	2	19+41	1	273	10	3-12	8-13	5%
(42)	GIBBERLING	3	13+40	2	273	13	4-14	9-23	5%
(43)	PAPER EATER	-1	11+41	1	273	11	16-25	7-18	6%
(44)	ULTRODAEMON	-2	18+40	1	528	12	13-23	2-13	12%
(45)	MEENLOCK	0	18+40	1	273	9	8-17	5-20	1%
(46)	QUICKWOOD	-3	15+41	1	273	8	2-12	1-8	10%
(47)	CLEAR DRAGON	-4	12+40	1	273	9	9-19	1-13	12%
(48)	MOUNTAIN LION	1	17+41	1	273	13	8-17	4-12	7%
(49)	LAMMASU	1	14+41	1	273	11	15-25	1-15	13%
(50)	GIANT LEECH	-4	10+40	2	528	10	10-19	9-22	8%

LEVEL C

#	NAME OF MONSTER	ARMOR CLASS	HIT DICE	# OF ATTACKS	X.P. VALUE	X.P. /H.P.	DAM /ATK	# OF MONS	MAG RES
(1)	HYDRODAEMON	-3	14+42	1	537	11	15-25	6-17	13%
(2)	KRAKEN	-4	21+42	2	1047	13	2-12	6-22	3%
(3)	BULETTE	1	19+42	1	282	10	6-15	5-12	4%
(4)	FLYING SQUIRREL	-5	18+40	1	537	12	6-17	9-12	3%
(5)	DERVISH	-4	17+40	1	537	8	5-16	2-10	13%
(6)	BLINDHELM	-5	20+42	1	537	11	13-23	4-11	12%
(7)	POLAR WORM	-3	13+42	1	282	11	8-19	6-10	13%
(8)	CAVE BEAR	-5	18+41	1	537	11	7-18	6-19	8%
(9)	LAND LAMPREY	2	13+42	1	27	11	14-24	3-7	1%
(10)	ORGE	0	14+42	1	282	8	6-17	6-17	5%
(11)	HEADLESS DRONING APE	2	21+40	1	282	8	16-25	1-16	5%
(12)	HOUND OF III OMEN	-1	17+40	1	537	10	9-18	9-15	10%
(13)	WEREWOLF	-1	18+40	4	1557	11	14-25	2-15	10%
(14)	CUPS	0	19+42	4	1557	11	9-20	8-16	15%
(15)	JERKS	0	17+40	4	1302	10	9-20	9-16	8%
(16)	UNICORN	-5	21+41	1	792	13	9-18	6-23	12%
(17)	GIANT MANTIS	-5	22+41	1	792	13	5-15	1-14	11%
(18)	BLACK GARBUG	-1	18+41	2	792	12	10-20	6-17	9%
(19)	BABBLER	2	15+41	1	792	9	3-13	5-10	71%
(20)	CAVE MORAY	-3	16+42	1	282	9	2-12	10-18	2%
(21)	GORILA BEAR	0	13+41	1	282	10	11-22	2-15	1%
(22)	STONE GUARDIAN	1	13+42	1	282	12	8-18	4-12	2%
(23)	CLOAKER	-1	20+41	4	1812	12	2-11	8-15	9%
(24)	BARLGURA DEMON	-4	13+41	2	792	13	14-25	4-8	5%
(25)	PETE°S DRAGON	-5	16+40	1	537	10	3-13	10-14	5%
(26)	SHOWER RODS	0	21+42	1	537	9	14-23	8-17	8%
(27)	DEMILICH	-2	19+41	1	537	9	10-21	4-7	15%
(28)	INCUBUS	-2	18+41	1	537	8	4-15	7-11	11%
(29)	SHAGGY DEMODAND	-3	18+42	1	282	8	5-16	1-17	1%
(30)	MANES	2	17+42	1	282	10	15-25	3-7	2%
(31)	BODAK	-1	15+40	4	1302	11	14-23	7-15	6%
(32)	GREED	-2	19+41	1	537	10	16-26	6-12	15%
(33)	TAXES	-3	13+40	1	282	8	10-20	6-21	2%
(34)	MARINE GARGOYLE	-5	14+42	1	282	9	14-23	2-17	1%
(35)	WERETIGER	-3	22+41	1	537	9	14-25	5-14	1%
(36)	GARBUG	1	15+42	4	1302	9	11-22	10-24	12%
(37)	DANCE OF DEATH	0	20+41	1	537	12	7-17	1-10	14%
(38)	PSEUDO-UNDEAD	-3	18+41	1	537	9	14-24	6-17	14%
(39)	BILWHR	-5	18+41	4	2067	13	8-17	2-15	7%
(40)	CHOKE CREEPER	-1	21+42	1	537	8	8-17	8-16	13%
(41)	SEA LION	-2	15+41	1	537	13	5-16	9-16	11%
(42)	GHAST	-4	21+42	1	537	10	6-17	7-24	1%
(43)	MASSOPONDYLUS	2	16+40	2	537	10	3-12	3-18	1%
(44)	SCUM CREEPER	2	13+41	1	282	11	10-19	7-12	19%
(45)	COOSHEE DOG	-1	13+42	1	282	9	4-14	1-14	7%
(46)	PISCODAEMON	2	15+41	1	282	9	14-23	2-15	4%
(47)	ILDRISS	1	18+41	1	282	10	5-16	10-20	8%
(48)	LAMIA	0	17+42	2	792	12	4-14	4-16	15%
(49)	KAMPFULT	-1	22+40	1	537	12	4-14	6-23	11%
(50)	QUASIT	-1	19+40	1	537	11	5-14	1-17	8%

LEVEL D

#	NAME OF MONSTER	ARMOR CLASS	HIT DICE	# OF ATTACKS	X.P. VALUE	X.P. /H.P.	DAM /ATK	# OF MONS	MAG RES
(1)	SHEIK	-1	18+41	1	291	13	14-26	4-16	4%
(2)	BOOKA	-5	16+42	2	1056	10	5-17	3-16	4%
(3)	TWO-HEADED DOG	0	16+42	1	291	11	5-15	7-14	13%
(4)	ASIATIC ELEPHANT	-1	20+42	1	546	13	4-13	5-13	15%
(5)	ABOLETH	-5	18+41	1	546	9	14-24	5-16	8%
(6)	GIANT NLOODTHORN	1	20+43	1	291	10	5-15	3-6	5%
(7)	SHRIEKER	-1	15+41	1	291	13	8-20	7-19	8%
(8)	BLUE KOBOLD	1	18+40	2	1056	10	8-17	3-11	49%
(9)	SWAN	1	22+41	1	291	10	16-25	10-18	1%
(10)	TENEBROUS WORM	-5	24+40	1	801	9	13-22	5-16	8%
(11)	DISENCHANTER	1	22+41	1	546	13	11-20	7-10	12%
(12)	BLUE GOBLIN	-5	22+43	1	546	13	15-24	3-8	10%
(13)	YELLOW MUSK ZOMBIE	2	21+43	1	291	13	16-27	7-13	12%
(14)	PANTHER	-3	21+43	1	801	14	13-23	7-22	10%
(15)	CAT MAN	-3	22+43	1	801	12	7-16	6-22	14%
(16)	CORAL EATER	-4	17+40	4	2076	11	8-18	10-26	9%
(17)	YESTERDAY	0	22+43	2	801	11	7-17	5-13	1%
(18)	PHOENIX	0	20+41	1	291	14	3-15	1-13	7%
(19)	UMBER ULK	0	19+41	1	546	14	4-16	6-21	7%
(20)	AMAIMON	-1	18+41	1	546	14	8-17	4-13	9%
(21)	MANNEQUINS	0	22+41	3	1311	11	12-21	3-20	7%
(22)	ASCOMOID	-5	21+42	1	801	9	8-17	8-17	14%
(23)	PRINCE OF EVIL AERIAL	0	19+43	1	546	10	16-27	4-16	10%
(24)	SLAMOIDIALS	-5	16+43	1	546	12	9-20	2-9	8%
(25)	PIXIE	-5	24+41	1	801	11	7-19	8-14	13%
(26)	DRAGON HORSE	-1	22+41	1	546	10	8-17	8-24	8%
(27)	TRILLOCH	-4	16+40	1	546	10	16-25	4-13	15%
(28)	AIR RAY	-1	18+41	1	291	14	6-18	5-16	4%
(29)	GITHYANKI	0	24+42	1	546	12	12-21	9-19	9%
(30)	MUDMAN	-5	24+41	4	2841	10	6-18	9-15	7%
(31)	QUAGGOTH	-2	16+42	1	291	11	10-22	6-17	7%
(32)	REMORHAZ	-5	19+41	1	801	11	9-21	6-22	14%
(33)	BURROW WARDEN	-1	23+42	2	1056	9	10-19	10-24	9%
(34)	CLOUC RAT	-5	20+40	1	546	10	5-16	8-18	1%
(35)	ORGE MAGE	-4	23+40	1	546	13	4-15	1-10	9%
(36)	TYPHOUS	-2	24+40	1	546	12	3-14	7-14	2%
(37)	VIXEN	-2	20+40	1	546	10	2-12	4-16	13%
(38)	UGLY MEN	-2	21+40	1	546	10	7-17	7-18	3%
(39)	KELPIE	-2	15+40	1	291	14	6-18	10-20	4%
(40)	ICE TROLL	-4	23+42	1	801	12	4-13	7-13	15%
(41)	FAERIE ELF	-2	20+41	1	546	9	11-23	5-15	8%
(42)	NABASSU	0	18+41	1	546	12	11-21	5-8	40%
(43)	DRIVER	1	24+42	1	546	14	8-17	5-16	9%
(44)	TER-SOTH	-5	22+41	2	1311	9	12-22	6-9	9%
(45)	BAKU	-1	20+43	1	546	10	3-15	1-15	6%
(46)	ANTRODEMUS	-5	15+40	1	546	12	13-25	10-27	9%
(47)	WATER DEVIL	-4	16+41	1	291	12	2-12	6-22	1%
(48)	HANGMAN TREE	-1	19+40	1	291	10	15-27	1-11	3%
(49)	SINGING APE	-3	23+43	1	546	11	12-24	9-14	1%
(50)	GIANT SLUG	0	19+40	4	1566	11	2-12	1-7	13%

LEVEL E

#	NAME OF MONSTER	ARMOR CLASS	HIT DICE	# OF ATTACKS	X.P. VALUE	X.P. /H.P.	DAM /ATK	# OF MONS	MAG RES
(1)	SOLAR	0	18+40	1	555	11	16-29	9-25	12⅜
(2)	GHOST	0	24+41	3	1320	11	4-15	2-6	3⅜
(3)	RUSTOMONSTER	-1	21+44	1	300	12	5-16	8-13	1⅜
(4)	UGLYIES	-4	25+42	2	1575	14	6-18	5-14	15⅜
(5)	HOW?	-3	25+44	1	810	10	15-28	1-13	10⅜
(6)	NILBOG	-6	25+44	1	1065	10	9-20	10-26	9⅜
(7)	HIPPOGRIFF	-1	27+43	1	810	13	8-17	9-25	15⅜
(8)	CARP DRAGON	-5	24+41	3	2340	13	13-22	5-13	11⅜
(9)	GEEKS	-5	20+44	1	810	10	10-23	3-14	12⅜
(10)	FUTURE DEMON	-4	22+41	3	1830	12	11-21	4-8	4⅜
(11)	LORD OF FLIES	0	26+41	1	1320	12	12-22	5-13	61⅜
(12)	GIANT LYNX	-4	20+44	1	555	14	10-19	4-18	4⅜
(13)	SHATOR	0	20+44	1	555	10	16-26	7-19	13⅜
(14)	HELP	0	22+42	4	1575	12	5-18	2-8	1⅜
(15)	NOTHOSAURUS	-2	22+44	1	1065	14	4-16	6-10	56⅜
(16)	GROANING SPIRIT	1	22+43	1	555	10	15-24	6-23	12⅜
(17)	ASPIS COW	-1	19+42	1	555	13	5-16	10-20	13⅜
(18)	POLTERGEIST	-3	24+42	1	555	11	12-24	9-12	1⅜
(19)	MALEBRANCHE	-6	24+42	1	810	13	15-25	1-4	6⅜
(20)	TANYSTROPHEUS	0	19+43	1	555	11	2-13	7-19	13⅜
(21)	TWO-HEADED TROLL	-1	22+41	1	555	13	4-15	1-18	12⅜
(22)	GIANT CENTIPEDE	-6	26+44	1	810	11	5-18	3-19	3⅜
(23)	GERYON	1	23+41	1	555	13	8-17	1-15	8⅜
(24)	TIGHT ROPE	1	27+43	1	555	9	11-23	4-12	23⅜
(25)	ALASTOR	-2	18+43	1	300	14	6-16	6-11	2⅜
(26)	FROGHEMOTH	-6	20+43	1	555	11	14-26	8-15	6⅜
(27)	MINIATURE ANIMAL	-2	20+43	1	2340	9	12-25	3-18	102
(28)	OLD WOMEN	-6	27+42	4	3360	9	13-25	9-23	3⅜
(29)	US	1	18+41	1	300	11	5-17	3-17	7⅜
(30)	CIFAL	-3	26+43	1	810	11	13-22	4-13	12⅜
(31)	VOLT	-1	27+42	1	810	12	2-12	9-26	9⅜
(32)	GIANT DRAGONFLY	-2	25+42	1	555	9	12-21	5-9	7⅜
(33)	ADHERER	1	21+43	3	1065	12	6-15	1-14	2⅜
(34)	WHERE?	-1	24+42	1	1065	14	11-24	10-14	40⅜
(35)	SCRAG	-1	26+44	1	555	11	7-16	1-5	21⅜
(36)	HOUND OF IL_OMEN	-6	18+42	1	555	14	14-24	5-10	11⅜
(37)	KHAN	-2	23+41	1	810	9	10-22	7-18	13⅜
(38)	XAREN	-6	24+44	1	810	12	2-14	4-9	13⅜
(39)	TERRIBLE FISH	-3	23+43	1	555	12	4-17	1-18	7⅜
(40)	MYRMARCH	-3	26+41	1	555	14	8-17	5-12	5⅜
(41)	STRANGLE WEED	-4	19+40	1	810	11	9-21	3-20	14⅜
(42)	TITVILUS	-2	22+43	1	555	14	6-17	9-14	7⅜
(43)	ZIPPY	0	24+42	1	810	14	5-17	8-21	15⅜
(44)	STYRACOSAURUS	-4	25+43	4	2850	13	5-16	3-6	8⅜
(45)	HALF ELF	-1	23+40	1	810	13	15-28	5-21	13⅜
(46)	CENAUR	-6	25+43	1	810	12	2-14	8-11	12⅜
(47)	ANNIS	-3	27+41	1	810	12	6-16	10-17	10⅜
(48)	GIANT PORCUPINE	-2	23+41	4	2340	14	10-19	4-13	7⅜
(49)	SLICER BEETLE	-1	19+43	2	810	9	13-25	8-11	11⅜
(50)	QUEEN OF SPIDERS	1	24+43	1	555	12	11-22	8-22	15⅜

LEVEL F

#	NAME OF MONSTER	ARMOR CLASS	HIT DICE	# OF ATTACKS	X.P. VALUE	X.P. /H.P.	DAM /ATK	# OF MONS	MAG RES
(1)	DAKON	-6	20+40	1	564	11	8-18	6-22	5%
(2)	YEENOGHU	-7	23+40	1	819	11	14-24	10-14	11%
(3)	TRIDRONE	-5	28+42	1	819	14	14-25	4-7	5%
(4)	OTRICH	-3	28+40	1	819	14	5-17	1-14	13%
(5)	BLACK WILLOW	-5	22+41	1	819	13	6-15	1-16	7%
(6)	SUBTERRANEAN OX	-5	22+41	2	1584	10	16-25	7-15	14%
(7)	SCALY DEVIL	-1	29+45	1	564	15	9-18	6-18	1%
(8)	GIANT BUMBLEBEE	-7	22+42	1	819	15	12-21	2-18	9%
(9)	TREANT	0	27+42	3	1584	15	3-12	3-17	3%
(10)	ELECTRIC MAN	-6	24+43	1	819	15	3-15	7-10	11%
(11)	TRI-FLOWER FROND	-6	23+40	1	1329	11	8-22	4-19	37%
(12)	WILD BEAST	-1	28+40	1	1584	13	12-23	1-13	84%
(13)	MEGALOSAURUS	-6	26+40	1	1839	10	6-17	10-16	64%
(14)	INVISABLE STALKER TROLL	-4	28+43	1	819	12	3-15	3-20	3%
(15)	FLUMPH	-3	25+44	1	564	10	4-13	4-10	8%
(16)	GIANT BAT	-7	29+42	1	1329	13	4-17	9-24	15%
(17)	FRAZ-URE°LUU	-7	26+43	1	2349	10	4-18	7-19	87%
(18)	GIANT BLOODHAWK	-3	20+45	4	2094	11	15-27	9-18	3%
(19)	HIPPOPATAMUS	-1	20+42	1	564	15	7-17	8-21	10%
(20)	ATABEG	-7	23+43	1	819	14	3-12	7-24	5%
(21)	AMIR OF THE EFREETI	-5	22+40	1	819	10	5-19	10-26	8%
(22)	PHYCOMID	-4	20+44	2	1074	15	12-23	9-14	2%
(23)	CARBUNCLE	-1	25+41	3	2094	13	13-24	9-20	22%
(24)	TYPE I DEMON	-2	24+40	4	2349	11	15-27	10-27	3%
(25)	SKELETON	-5	23+41	1	564	10	6-16	6-15	3%
(26)	WATER GARGOYLE	-5	27+44	1	819	14	9-21	6-13	6%
(27)	MANTA RAY	-4	22+40	1	564	11	12-24	1-6	12%
(28)	?WHO?	-2	26+44	2	1329	11	13-23	4-8	12%
(29)	CAMPTOSAURUS	-7	24+42	1	1329	15	14-28	8-11	52%
(30)	PARASAUROLOPHUS	-5	20+45	1	819	14	11-20	7-17	14%
(31)	PURPLE WORM	-2	20+45	1	564	11	7-19	2-5	6%
(32)	BACTRIAN CAMEL	0	25+43	1	1584	14	11-21	2-17	72%
(33)	MARINE TROLL	-3	20+41	1	564	12	2-12	4-21	5%
(34)	SALT WATER TROLL	-3	28+42	1	819	12	5-16	10-13	15%
(35)	OGRILLON	-1	27+44	1	564	12	4-16	4-12	13%
(36)	NDULU	-2	29+40	1	819	12	11-20	8-16	10%
(37)	KOPOACINTH	-3	24+40	1	564	10	5-16	4-11	12%
(38)	BUCKAWN	0	28+41	1	564	10	11-22	1-8	8%
(39)	MIND FLAYER	-3	26+40	4	2859	13	4-18	7-20	11%
(40)	HOUND OF OMEN	-4	22+41	1	564	13	7-17	1-11	10%
(41)	SLITHERING TRACKER	-2	21+43	1	564	13	13-25	9-13	4%
(42)	ANT MAN	-4	24+45	1	819	12	14-28	5-13	11%
(43)	ANIMAL SKELETON	-3	20+40	1	564	13	6-19	3-16	3%
(44)	AVENGER	-6	29+42	3	2859	14	5-17	2-12	14%
(45)	REAL OLD MEN	-7	27+40	1	1329	12	15-25	1-11	37%
(46)	MAGNSIUM SPIRIT	-1	22+40	1	564	11	4-16	5-17	4%
(47)	COCKATRICE	-4	20+45	1	819	11	16-25	8-23	14%
(48)	DEVIL DOG	-2	27+45	1	564	10	11-20	7-15	3%
(49)	WEREBEAR	-1	22+45	2	1074	11	10-22	3-11	12%
(50)	PROTEIN PLYMORPH	0	26+45	1	564	12	7-16	7-23	9%

LEVEL G

#	NAME OF MONSTER	ARMOR CLASS	HIT DICE	# OF ATTACKS	X.P. VALUE	X.P. /H.P.	DAM /ATK	# OF MONS	MAG RES
(1)	GUARDIAN DEMON	-1	26+45	3	1848	12	14-27	4-19	10%
(2)	TIME ELEMENTAL	0	23+44	1	573	12	6-17	7-20	3%
(3)	DROMEDAY CAMEL	-4	28+46	1	828	10	14-23	4-18	2%
(4)	HILL GIANT	-5	29+45	1	1593	13	12-24	10-15	58%
(5)	NOMAD	-5	28+40	1	828	15	10-25	8-13	10%
(6)	DACENTRURUS	-2	26+42	4	3633	11	7-17	9-16	77%
(7)	YOCHLOL	0	28+44	3	1593	13	6-19	4-21	3%
(8)	ANKHEG	-2	32+46	1	828	10	14-23	2-16	11%
(9)	MYCONID	-1	25+46	1	573	11	16-30	7-20	9%
(10)	STENCH KOW	-1	27+42	1	828	13	12-21	5-22	14%
(11)	MOBAT	-2	30+46	1	828	13	16-27	6-13	7%
(12)	VERBEEG	-7	32+40	2	2103	13	13-23	2-10	5%
(13)	BANDIT	-7	32+41	1	1083	12	11-21	1-10	1%
(14)	WILD CATTLE	-2	32+44	1	828	11	7-19	9-24	3%
(15)	PILSBERRY DOUGH MAN	-4	23+44	1	573	15	8-20	4-7	9%
(16)	BUCCANEEO	-7	30+44	1	1083	12	13-28	6-13	1%
(17)	ASPIS	-5	24+43	1	828	13	12-24	1-13	12%
(18)	MOSASAURUS	0	32+43	1	573	13	12-26	9-16	3%
(19)	SON OF KYRUSS	-2	30+40	1	828	10	11-20	6-15	14%
(20)	FIREDRAKE	0	25+42	3	1593	10	4-13	7-24	10%
(21)	BOALISK SNAKE	0	27+42	4	2358	14	7-21	9-22	10%
(22)	VALLEY ELF	-3	26+43	3	3123	13	3-15	7-11	98%
(23)	GRAY ONES	-3	27+40	1	573	11	14-26	3-20	2%
(24)	KOBOLD	-7	29+43	1	1848	13	13-28	4-10	90%
(25)	REVENANT	-4	28+42	1	1083	10	12-24	7-21	13%
(26)	TYPE VI DEMON	-5	25+42	1	2103	11	13-23	4-15	92%
(27)	WATER ELF	-2	28+45	1	828	12	9-19	8-24	12%
(28)	ICE DEVIL	-7	27+46	1	828	11	8-20	10-22	3%
(29)	SPRIGGAN	0	31+46	1	573	10	9-19	8-17	1%
(30)	SAVANT	-5	27+46	1	828	10	5-16	6-19	10%
(31)	ALGAE-MAN	-6	25+43	1	828	13	14-24	4-14	9%
(32)	DRYAD	-2	30+45	1	828	10	9-22	6-17	9%
(33)	FRANKENSTEIN MONSTER	-5	27+46	1	1083	15	8-18	7-21	11%
(34)	VIOLET FUNGI	-6	31+45	1	1083	10	8-23	9-19	14%
(35)	FOO CREATURES	-4	23+43	3	2103	12	11-22	10-15	8%
(36)	SMILODON	-5	30+41	1	1083	14	14-29	8-19	8%
(37)	GIANT HARVESTER TERMITE	-1	26+43	1	573	14	9-18	8-19	10%
(38)	EBONY DEATH	-1	27+45	1	573	12	13-26	4-8	5%
(39)	DEMON KING	-2	27+40	1	828	10	14-27	4-20	9%
(40)	GRAY DWARVES	-2	26+40	1	828	13	8-21	8-20	10%
(41)	SKELETON WARRIOR	-2	26+40	1	573	14	11-23	6-12	6%
(42)	VILSTRAK	-7	24+43	1	1083	12	9-24	3-17	12%
(43)	KENKU	-7	23+46	4	3123	15	10-25	2-11	15%
(44)	FLAIL SNAIL	0	28+42	3	2868	15	8-20	2-14	82%
(45)	KILLMOULIS	0	31+42	2	1338	13	16-30	10-14	9%
(46)	GIANT CRAYFISH	-6	27+44	1	1083	15	5-20	9-22	11%
(47)	VARRDIG	0	28+43	1	573	14	11-20	4-14	3%
(48)	BRONTOSAURUS	-1	27+45	1	1593	12	16-28	10-21	51%
(49)	TERITHRAN	0	32+42	1	1593	11	4-13	9-17	61%
(50)	HUGE SPIDER	-1	32+40	1	573	13	2-14	9-19	1%

LEVEL H

#	NAME OF MONSTER	ARMOR CLASS	HIT DICE	# OF ATTACKS	X.P. VALUE	X.P. /H.P.	DAM /ATK	# OF MONS	MAG RES
(1)	ORIENTAL OGRE	-3	32+43	1	2112	14	14-30	2-19	70%
(2)	PRINCE OF FIE CREATURES	-8	33+42	1	1347	15	14-23	7-20	9%
(3)	BLINK DOG	-8	31+45	3	4407	15	16-25	4-18	61%
(4)	WILD CAMEL	-1	34+45	1	837	16	12-21	1-7	3%
(5)	MOON DOG	-3	31+43	1	1092	11	3-14	9-25	15%
(6)	VEGEPYGMY	-5	34+40	4	4917	13	10-20	4-14	64%
(7)	AGATHION	-2	28+40	1	837	16	4-15	1-9	13%
(8)	CARBUNCLE	-2	32+43	1	837	12	14-23	7-23	3%
(9)	CENTIPEDE	-3	34+40	1	837	15	14-25	10-23	2%
(10)	GIANT BEETLE	-5	27+43	1	837	11	7-19	6-19	9%
(11)	THROAT LEECH	-5	31+41	1	1092	13	14-24	6-18	15%
(12)	QUINTON	-7	27+41	1	837	12	14-24	2-6	10%
(13)	RED DRAGON	-5	27+44	1	1857	14	7-16	6-17	62%
(14)	CLUBNEK	-3	32+45	1	837	13	6-19	4-12	5%
(15)	AERIAL SERVANT	-2	28+45	1	1347	15	2-16	7-14	61%
(16)	TROLL	-1	27+47	1	582	11	12-28	7-12	10%
(17)	DIPTHERIUS	-3	34+43	1	1092	14	13-22	6-18	12%
(18)	HUMPS	-3	34+45	4	3642	16	16-29	7-12	5%
(19)	EEL	-3	32+44	2	2622	13	7-18	5-13	85%
(20)	GRUGACH	-1	32+47	1	837	15	16-25	9-17	6%
(21)	GAS SPORE	-8	26+41	4	3642	11	6-22	1-9	8%
(22)	HARPY	-1	31+41	1	837	13	7-21	4-20	9%
(23)	STRANGLE VINE	-6	34+44	1	1347	15	6-22	1-13	15%
(24)	DEVA	-3	29+42	3	2367	16	12-28	8-15	3%
(25)	YU LUNG	-4	30+45	1	837	12	5-15	3-12	11%
(26)	SILVER URCHI	-6	32+46	1	1092	13	15-27	5-10	6%
(27)	PEGASUS	-1	27+42	3	1857	15	2-14	10-20	10%
(28)	MINOTAUR	-7	27+42	2	2367	12	10-25	3-15	33%
(29)	TRIBESMAN	-7	34+42	1	1092	14	9-20	2-19	6%
(30)	BAEL	-5	25+46	1	837	15	10-24	4-11	7%
(31)	FATAL SYSTEM ERROR	-2	25+44	1	582	15	15-24	9-19	5%
(32)	QUAGGOTH	-5	34+40	1	1092	12	5-20	1-6	41%
(33)	SHADOW DRAGON	-2	28+47	1	582	14	10-22	10-25	1%
(34)	GYNOSPHINX	-8	33+45	1	1092	13	3-13	8-20	2%
(35)	FOO CREATURE	-7	27+44	1	1092	11	3-19	9-13	10%
(36)	FLOATING EYE	-5	30+46	1	2877	12	12-28	10-20	104
(37)	SHADOW MATIFF	-2	30+40	1	837	14	14-23	5-12	15%
(38)	ELVEN DOG	-7	27+41	4	3897	11	14-27	7-12	15%
(39)	YOU	-1	26+46	3	1857	15	3-18	2-13	13%
(40)	DEATH KNIGHT	-3	32+43	1	2112	15	13-25	7-12	105
(41)	ANTELOPE	-7	26+40	2	1857	13	6-22	9-17	11%
(42)	GALLTRIT	-7	26+41	1	837	12	16-25	6-9	11%
(43)	VORTEX	-1	27+44	1	1092	14	2-13	9-17	29%
(44)	KRAKEN	-3	26+40	1	837	16	5-20	7-18	7%
(45)	THRI-KREEN	-2	34+44	1	837	15	15-31	1-5	5%
(46)	YELLOW URCHIN	-5	33+44	1	1092	12	9-22	10-13	11%
(47)	PRINCE OF EVIL COLD	-6	28+47	1	1092	12	4-18	10-13	14%
(48)	STONE GIANT	-4	33+41	1	837	14	4-16	10-26	3%
(49)	FAUN	-3	33+42	1	1092	15	7-18	6-14	12%
(50)	WHAT?	-2	30+45	1	837	15	5-18	5-12	5%

LEVEL I

#	NAME OF MONSTER	ARMOR CLASS	HIT DICE	# OF ATTACKS	X.P. VALUE	X.P. /H.P.	DAM /ATK	# OF MONS	MAG RES
(1)	ONE-HORNED HORROR	-9	32+47	2	2631	12	15-27	3-9	14%
(2)	CATERWAUL CAT	-6	36+40	1	1101	12	4-14	3-8	14%
(3)	CROW	-4	37+47	1	1101	16	2-14	4-14	9%
(4)	CAMARASAURUS	-3	31+48	1	846	16	2-17	4-15	10%
(5)	XAG-YA	-9	36+40	3	4161	11	4-13	2-8	14%
(6)	HAWK	-7	34+47	1	1101	16	9-25	2-9	5%
(7)	RUTTERKIN	-5	36+40	4	4416	11	14-28	3-10	7%
(8)	JUBILEX	-7	30+44	3	3141	15	14-23	7-16	13%
(9)	DRAGONFISH	-8	36+43	1	1356	13	3-16	1-13	9%
(10)	LEECH-EEL	-3	29+44	1	846	16	5-22	6-13	11%
(11)	SABRE-TOOTH TIGER	-6	32+45	2	2376	11	7-23	5-21	15%
(12)	BLUE DRAGON	-7	29+42	1	1101	16	15-31	1-18	2%
(13)	CLOUD GIANT	-4	32+40	1	846	16	11-24	2-8	5%
(14)	SHADOW	-4	31+45	1	2376	15	14-31	7-16	103
(15)	SKULK	-8	31+41	1	1101	12	6-17	8-18	8%
(16)	OLHYDRA	-2	35+40	1	1101	16	9-24	9-21	14%
(17)	QUICKLING	-8	31+41	1	2121	14	8-21	1-18	62%
(18)	BEHOLDER	-6	34+48	2	2376	14	15-28	4-15	8%
(19)	LESSER TITAN	-3	33+43	1	846	15	6-21	3-6	4%
(20)	WOOD ELF	-7	35+47	1	1356	14	16-26	2-14	10%
(21)	PRINCES OF EVIL	-8	32+46	1	1101	12	9-19	7-11	8%
(22)	BONE DEVIU	-5	34+44	1	1101	16	2-14	3-19	6%
(23)	ROT GRUB	-6	32+44	1	1101	12	7-20	6-15	11%
(24)	T°IEN LUNG	-7	30+48	1	2121	15	15-32	6-12	98%
(25)	TIAMAT	-9	30+41	1	1356	15	2-14	1-15	11%
(26)	HORDLING	-2	33+46	1	2121	11	10-19	10-24	61%
(27)	GRAIN PEST	-7	37+4.1	1	1356	12	15-31	4-8	6%
(28)	BASIDIROND	-6	32+43	3	3141	13	12-26	2-6	8%
(29)	AIR ELEMENTAL	-2	37+46	1	846	12	2-13	1-9	14%
(30)	MOTTLED WORM	-7	31+42	1	1101	15	2-16	5-9	7%
(31)	WOLF-IN-SHEEP°S-CLOTHING	-4	29+43	1	1101	14	11-28	2-14	15%
(32)	ELDER TITAN	-9	33+40	1	1356	14	13-22	9-13	11%
(33)	SNAPPER SAW	-8	36+45	4	5181	15	7-21	7-20	4%
(34)	WATER ELEMENTAL	-7	35+45	1	1356	13	11-22	2-11	12%
(35)	MANTARI	-4	31+43	1	846	14	3-20	9-26	5%
(36)	THEM	-6	31+43	1	1101	13	7-18	7-17	5%
(37)	STEAM MEPHIT	-8	30+48	1	1101	16	6-19	4-15	2%
(38)	PYROHYDRA	-9	29+41	1	1866	12	7-22	2-10	85%
(39)	COMPUTER CHIPS	-3	36+46	1	1101	13	14-27	8-17	10%
(40)	BURRO	-2	34+45	1	846	15	4-16	2-14	8%
(41)	ROCK RAT	-7	32+42	1	1101	14	11-23	7-15	5%
(42)	ABISHAI	-8	37+46	1	1356	15	4-14	1-4	6%
(43)	MAN-O-WAR	-4	34+40	1	846	14	6-21	1-13	5%
(44)	HELL HORSE	-2	35+41	1	846	14	9-24	10-24	2%
(45)	STSG BEETLE	-7	35+47	1	1356	15	10-21	8-14	7%
(46)	EYE KILLER	-9	29+47	1	2121	16	14-28	5-10	107
(47)	CERATOSAURUS	-9	35+42	1	1356	13	5-20	2-8	1%
(48)	ICE TOAD	-8	32+45	4	4671	11	12-26	5-17	7%
(49)	GREEN URCHIN	-8	36+46	3	3906	14	13-29	2-10	2%
(50)	GIANT CATFISH	-6	32+45	1	1101	13	6-22	1-14	3%

LEVEL J

#	NAME OF MONSTER	ARMOR CLASS	HIT DICE	# OF ATTACKS	X.P. VALUE	X.P. /H.P.	DAM /ATK	# OF MONS	MAG RES
(1)	SYNTAX ERROR	-5	33+48	1	2385	12	9-22	6-15	96%
(2)	AXE BEAK	-7	31+47	2	2385	15	15-32	8-20	10%
(3)	MARINE GHOUL	-8	36+45	1	1365	17	9-20	8-17	12%
(4)	LIGHTNING QUASIT	-8	32+46	1	1110	13	10-27	3-19	1%
(5)	DEVIL	-5	35+48	3	3405	15	15-33	5-17	13%
(6)	ETTIN	-3	37+49	1	1110	15	16-31	3-14	9%
(7)	CAT	-9	31+44	1	1365	16	8-17	7-23	11%
(8)	CRYSMAL	-9	39+40	1	1365	17	6-24	4-14	3%
(9)	TITANOTHERE	-4	38+40	1	1875	15	2-15	5-9	94%
(10)	PRINTOUTS	-7	36+42	2	2385	17	5-15	8-20	1%
(11)	GIANT	-5	34+45	1	1110	17	12-23	9-13	9%
(12)	SON OF KYUSS	-2	31+40	1	855	15	8-24	8-23	7%
(13)	BLACK BEAR	-8	34+43	1	2385	17	12-21	2-15	76%
(14)	SMOKE MEPHIT	-3	38+46	1	2640	13	9-21	3-19	83%
(15)	BAALZEBUL	-5	32+49	1	855	17	10-26	1-15	2%
(16)	GRIFFON	-7	31+49	4	4170	17	5-15	10-18	3%
(17)	GIANT PTERANODON	-9	36+42	1	1365	12	6-21	5-8	14%
(18)	SIRINE	-6	31+48	1	1110	17	9-24	7-19	8%
(19)	ZIPPY-KILUPUS	-2	39+43	3	2895	16	12-28	7-16	3%
(20)	MITE	-5	33+49	3	3150	14	9-22	3-17	14%
(21)	GUARDIAN FAMILIAR CAT	-2	34+43	1	2130	14	13-26	3-18	70%
(22)	DRETCH	-8	32+46	1	1110	14	16-27	1-12	4%
(23)	ASSASSIN BUG	-8	32+43	1	1110	17	8-25	9-23	5%
(24)	BUBONIS	-3	37+47	4	3915	14	9-24	5-19	3%
(25)	GRELL	-8	35+41	4	5190	12	2-19	7-14	10%
(26)	ORC	-8	36+49	1	1365	14	15-33	9-18	5%
(27)	RHINOCEROUS	-7	39+49	1	1620	15	6-16	7-23	12%
(28)	PALEOSCINCUS	-3	37+42	1	2895	13	9-26	6-18	108
(29)	CATERWAUL	-3	39+49	1	1110	16	14-25	2-5	9%
(30)	BELIAL	-4	30+41	1	1110	14	16-25	4-21	12%
(31)	BONESNAPPER	-4	33+48	1	1110	16	4-22	1-16	6%
(32)	GREEN HULK	-9	34+42	1	2640	12	3-16	10-13	102
(33)	BEHEMOTH	-2	30+45	1	1875	15	14-30	4-18	60%
(34)	HUTIJIN	-3	31+43	1	855	17	13-23	1-16	3%
(35)	MANDRAGORA	-6	36+40	1	1875	13	12-29	3-16	53%
(36)	ACHAIERAI	-7	32+43	2	2385	12	7-19	10-13	11%
(37)	DEATH STEALER	-5	32+48	1	1365	13	9-25	9-24	15%
(38)	DRAGON TURTLE	-5	30+41	1	855	14	8-24	9-13	9%
(39)	HIPPYS	-5	31+40	2	1875	14	9-26	5-10	15%
(40)	MILBOG	-8	37+46	1	1620	14	4-17	4-18	11%
(41)	SCORPION	-8	33+48	1	1110	16	9-21	2-8	5%
(42)	BAALZEPHON	-2	31+40	1	2130	14	2-11	4-19	76%
(43)	CATOBLEPAS	-7	35+41	1	1365	15	11-25	9-22	5%
(44)	TIME ELLEMENTAL	-5	37+47	3	3405	14	3-21	6-22	9%
(45)	UNICORN RABBIT	-5	30+42	1	2895	15	6-17	5-21	91%
(46)	ROPER	-2	38+40	1	2640	15	3-21	10-25	71%
(47)	PHASE SPIDER	-2	37+45	1	855	17	15-29	6-12	3%
(48)	LESSER SEAWOLF	-6	33+42	1	1110	15	12-23	7-22	6%
(49)	GRAY SLAAD	-7	39+42	2	2895	12	14-24	2-7	36%
(50)	ANTHRAXUS	-9	34+48	2	4680	13	5-18	4-21	96%

#	NAME OF MONSTER	ARMOR CLASS	HIT DICE	# OF ATTACKS	X.P. VALUE	X.P. /H.P.	DAM /ATK	# OF MONS	MA RE
(1)	REHNAREMME	-10	40+50	1	1629	15	10-28	3-16	10
(2)	TRITON	-3	35+46	3	2649	14	7-25	2-14	2⅜
(3)	ABOMINABLE SNOWMAN	-3	39+42	3	3159	17	12-31	3-9	6⅜
(4)	SILVER DRAGON	-10	42+49	1	1629	17	5-22	6-16	4⅜
(5)	WATER SNAKE	-6	33+40	1	1119	17	15-25	2-14	7⅜
(6)	SNAPPING TURTLE	-3	39+48	1	1119	13	14-25	3-15	10
(7)	GLOOMWING	-10	33+40	1	1374	16	11-20	1-14	10
(8)	ROC	-10	41+42	2	3414	15	6-17	6-18	4⅜
(9)	RAKSHASA	-6	38+50	1	1119	17	4-14	2-6	5⅜
(10)	VARGOUILLE	-6	38+40	4	4944	13	6-22	8-25	3⅜
(11)	AQUATIC ORGE	-4	39+49	1	1884	12	11-21	2-14	67
(12)	DIRE WOLF	-6	33+42	1	1119	15	10-20	3-12	15
(13)	GRYPH	-7	39+46	1	1374	17	15-24	10-14	2⅜
(14)	LIGHTNING DRAGON	-8	41+44	1	2394	14	6-17	7-14	64
(15)	AMPHISBAENA	-7	34+45	1	1374	13	9-25	7-12	14
(16)	TENTAMORT	-5	37+45	1	1119	13	14-31	1-12	9⅜
(17)	GORGOSAURUS	-10	40+43	1	1629	17	3-16	1-12	3⅜
(18)	BLENDING MAN	-3	39+46	1	1119	15	11-30	5-20	11
(19)	CURRENCY	-6	36+42	1	1119	12	15-24	2-14	4⅜
(20)	MOLOCH	-10	36+47	3	4434	13	16-29	2-6	11
(21)	FORLARREN	-6	41+46	3	3924	17	7-17	2-5	9⅜
(22)	COMPSOGNATNUS	-10	37+42	4	5964	13	11-25	10-23	1⅜
(23)	MORKOTH	-7	41+44	1	1629	17	3-15	1-17	11
(24)	AURUMVORAX	-3	38+46	1	1119	17	14-29	4-11	4⅜
(25)	NEEDLE ZOMBIE	-5	33+44	4	3924	14	2-18	1-8	7⅜
(26)	SHEET GOUL	-6	36+43	2	2394	15	3-15	8-14	9⅜
(27)	GIANT HORSEFLY	-7	36+43	1	1374	17	9-26	3-20	13
(28)	FIRE STONES	-3	37+45	1	1119	13	11-23	7-16	12
(29)	TIGER	-5	42+44	1	1884	12	7-25	4-15	50
(30)	TYPE IV DEMON	-6	38+44	1	1374	17	16-31	8-18	13
(31)	3-PIECE SUITS	-3	38+45	1	1119	13	7-22	6-21	13
(32)	SHEET GHOUL	-6	34+46	1	1119	17	6-16	6-16	2⅜
(33)	MUMMY	-4	36+46	1	1119	17	8-25	1-10	3⅜
(34)	GIANT SUMMONING	-8	41+44	2	3924	15	16-34	8-17	63
(35)	GIANT HONEYBEE	-3	40+46	1	1119	17	3-22	9-20	4⅜
(36)	BOALISK	-5	34+50	1	1119	16	12-28	5-18	5⅜
(37)	WATER HORSE	-8	37+50	1	1374	15	7-18	6-10	6⅜
(38)	GUADIAN DEAMON	-8	34+47	1	2139	14	12-21	7-11	95
(39)	MINIATURE WHITE DRAGON	-3	40+40	1	1119	17	12-29	1-13	15
(40)	AERIAL CREATURES	-6	36+48	1	1374	15	16-30	6-22	10
(41)	NIXIE SPRITE	-10	42+48	1	1629	16	14-31	2-14	5⅜
(42)	WORM ZOMBIE	-7	40+42	1	1629	14	15-33	7-21	12
(43)	SWANMAY	-6	41+40	1	2394	16	4-18	6-23	44
(44)	RIGHT WHALE	-10	37+45	1	2649	13	8-18	6-12	95
(45)	WILDCAT	-4	40+43	1	1119	15	11-23	2-10	1⅜
(46)	OMEN HOUND	-6	39+42	1	1119	13	13-24	4-10	1⅜
(47)	MEGALODON	-3	41+43	1	1119	15	11-27	6-12	15
(48)	FIREFRIEND	-3	40+41	1	1119	12	7-16	10-24	2⅜
(49)	YAGNODAEMON.	-9	41+44	1	1629	17	10-29	9-22	1⅜
(50)	GIANT OTTER	-5	37+44	1	1119	17	13-27	10-20	2⅜

LEVEL L

#	NAME OF MONSTER	ARMOR CLASS	HIT DICE	# OF ATTACKS	X.P. VALUE	X.P. /H.P.	DAM /ATK	# OF MONS	MAG RES
(1)	CAVE CRICKET	-9	40+47	4	6228	16	13-26	2-9	7⅜
(2)	BLOODTHORN	-11	41+40	1	1893	16	13-27	8-14	10⅜
(3)	PRIMUS	-5	40+42	1	1128	18	3-14	3-16	1⅜
(4)	FORMIAN	-10	36+44	1	1383	15	2-18	8-11	8⅜
(5)	TOES	-8	41+51	1	1638	13	14-24	10-14	6⅜
(6)	SLAAD	-8	44+48	2	3168	14	14-24	6-10	8⅜
(7)	CARYATID COLUMN	-6	44+49	1	1638	13	7-19	6-12	14⅜
(8)	EUPARKERIA	-9	36+43	2	2913	16	14-25	10-22	7⅜
(9)	PENTACERATOPS	-4	36+43	2	2913	15	5-18	3-9	102
(10)	MEN	-5	38+51	1	1383	13	7-16	9-21	12⅜
(11)	LYCANTHROPE	-8	44+41	1	3168	18	6-23	9-22	75⅜
(12)	WOOD TRAPPER	-11	44+48	4	7758	14	12-31	7-19	15⅜
(13)	GAS DRAGON	-4	36+42	3	3168	14	2-21	3-7	12⅜
(14)	NORHTERN BEAR	-5	36+49	1	1383	13	5-25	10-15	14⅜
(15)	HALF ORC	-5	43+50	1	1383	17	8-27	3-14	7⅜
(16)	FIRE SNAKE	-10	43+50	4	6993	18	15-28	5-15	7⅜
(17)	HELL HOUND	-10	44+47	3	5208	15	2-15	10-26	2⅜
(18)	PLATED LIZARD	-6	39+48	1	2403	18	16-32	3-14	89⅜
(19)	TODAY	-9	41+44	1	1893	13	6-20	6-19	12⅜
(20)	GLABREZU	-9	41+44	1	1638	16	4-15	5-20	8⅜
(21)	HAWK MAN	-6	36+50	1	2148	18	10-30	4-18	57⅜
(22)	HOLDER	-5	43+49	2	2658	18	2-14	4-17	9⅜
(23)	EATER OF THOUGHTS	-8	36+48	1	2148	16	5-23	1-10	91⅜
(24)	PIERCER	-8	44+51	1	1638	16	13-33	5-14	1⅜
(25)	FLIND	-9	42+42	1	1638	18	14-34	10-17	6⅜
(26)	CRYPT AHING	-4	36+47	3	3168	18	16-34	9-17	12⅜
(27)	GIBBERING MOUTHER	-10	37+49	1	1638	17	11-22	9-23	10⅜
(28)	PERYTON	-7	41+43	1	1383	13	7-21	5-16	8⅜
(29)	DASILISK	-4	37+47	1	1383	16	4-16	9-22	14⅜
(30)	CAVEMAN	-10	39+43	1	1893	17	7-24	10-18	15⅜
(31)	AMIR OF THE JANN	-9	41+45	1	1638	18	2-12	8-17	9⅜
(32)	WATER UNICORN	-11	41+47	1	1893	17	6-21	5-9	9⅜
(33)	WEBBIRD	-7	42+44	1	1638	14	15-35	9-21	14⅜
(34)	LICH	-4	37+40	1	1128	16	11-21	3-11	11⅜
(35)	GIANT ELOTHERE	-7	44+45	1	3423	17	5-21	8-22	91⅓
(36)	FIRE MEPHIT	-6	41+40	1	1383	15	2-19	6-18	6⅜
(37)	SULTAN	-4	43+51	3	3678	15	4-23	1-12	5⅜
(38)	TOILETS	-4	41+41	3	3423	18	14-34	5-14	1⅜
(39)	STAG	-6	44+49	1	1383	13	4-14	1-7	14⅜
(40)	GUARDIAN DEMON	-6	40+41	1	1383	16	10-30	4-10	12⅜
(41)	MAJOR TITAN	-5	35+40	1	1128	14	2-15	1-17	5⅜
(42)	GALEB DUHR	-10	42+45	1	3423	18	12-31	3-16	104
(43)	AARAKOCRA	-8	41+44	1	1638	15	3-16	7-17	7⅜
(44)	WATER GHOUL	-7	39+40	1	1638	18	5-22	2-17	14⅜
(45)	BOGGART	-8	37+50	2	2658	14	5-24	2-15	8⅜
(46)	DAKON	-6	38+42	1	1128	13	10-25	7-10	4⅜
(47)	GIANT BEAVER	-9	38+41	3	4443	13	12-26	6-14	13⅜
(48)	SUSSURUS	-4	36+41	1	1893	14	5-15	1-16	52⅜
(49)	SNOWMAN	-9	36+40	1	1638	15	13-31	8-19	15⅜
(50)	KILLER FROG	-7	43+41	1	1893	16	6-23	10-25	15⅜

LEVEL M

#	NAME OF MONSTER	ARMOR CLASS	HIT DICE	# OF ATTACKS	X.P. VALUE	X.P. /H.P.	DAM /ATK	# OF MONS	MA RE
(1)	SUB-DEMON	-7	47+49	2	3432	15	14-31	10-19	13
(2)	LIGHT FROG	-11	43+47	1	3432	15	4-23	9-19	87
(3)	AFANC	-11	45+42	1	2412	15	15-33	3-9	51
(4)	CENTAUR-ANT	-11	45+48	1	1902	15	16-33	10-13	9⅔
(5)	STAYPUFT MARSHMELLOWNMAN	-6	44+42	2	2922	15	7-23	3-13	2⅜
(6)	GRAY ELF	-8	44+41	1	2667	18	14-24	10-17	68
(7)	BEARDED DEVIL	-9	47+48	2	3687	14	8-28	7-15	5⅜
(8)	AISHAPRA	-7	47+45	1	1647	18	5-19	4-13	5⅝
(9)	MIHSTU	-4	44+43	1	1392	13	6-18	10-26	6⅝
(10)	ASTRAL SEARCHER	-7	44+52	1	1647	15	6-16	6-22	7⅛
(11)	STEGOSAURUS	-6	43+41	2	2922	14	7-27	10-14	8⅔
(12)	CRIMSON DEATH	-10	40+47	1	1647	14	4-19	1-17	5⅝
(13)	ZOMBIE MONSTER	-11	42+40	2	3687	16	9-27	2-17	10
(14)	FIDDLER GRIG	-7	41+46	1	1392	18	16-28	10-17	6⅔
(15)	AL-MIRAJ	-10	42+48	1	1902	13	8-19	7-21	14
(16)	TAR ROPER	-6	41+51	1	2667	13	9-19	8-23	6⅜
(17)	BEY	-7	47+51	1	2157	14	16-25	4-8	8⅙
(18)	DENZELIAN	-5	39+48	3	3687	14	13-29	7-16	8⅝
(19)	WATER NAGA	-11	47+52	1	1902	13	2-15	7-11	2⅝
(20)	COFFER CORPSE	-5	45+47	1	2157	17	16-27	7-13	5⅟
(21)	HOLLYPHANT	-10	41+50	1	1647	13	15-26	4-17	8⅝
(22)	PRINCESS OF EVIL	-5	45+50	1	1392	13	15-36	8-11	14
(23)	WATER LION	-9	39+50	1	1647	16	8-24	10-24	2⅝
(24)	BORING BEETLE	-7	45+51	1	1902	14	7-26	2-5	8⅟
(25)	DEATH WATCH BEETLE	-5	46+42	1	1647	16	4-18	5-19	10
(26)	GREATER SEAWOLF	-5	39+44	4	4707	15	12-32	9-18	4⅝
(27)	MINOTAUR LIZARD	-7	43+45	2	3942	14	10-22	1-11	10
(28)	LUCK CHANGER	-10	44+41	1	3177	17	12-33	4-18	8⅟
(29)	TIGER FLY	-5	38+41	1	1137	17	9-26	1-9	1⅟
(30)	GIANT PIKE	-10	42+50	3	5217	16	5-18	8-24	5⅟
(31)	STUNJELY	-4	42+47	1	1137	18	16-26	6-16	1⅟
(32)	SUMATRAN	-10	39+43	1	1647	18	7-27	8-17	6⅟
(33)	BLOOD HAWK	-11	39+44	1	2412	17	9-30	8-13	6⅟
(34)	GIANT SNAKE	-4	44+46	1	1392	18	8-29	7-14	9⅟
(35)	ICE DEMON	-4	43+41	1	2412	18	9-29	8-13	9⅟
(36)	CPIRATE	-11	47+42	1	3942	15	14-32	4-20	1⅟
(37)	BOWLER	-10	44+48	1	1902	18	4-13	7-14	1⅟
(38)	VULTURE	-7	41+46	1	1392	18	9-18	2-19	3⅟
(39)	ALLOSAURUS	-5	40+44	1	1392	15	8-26	10-24	1⅟
(40)	GRAY OOZE	-9	40+46	1	1647	18	4-25	1-16	1⅟
(41)	OCHRE JELLY	-7	39+50	1	1647	14	4-24	8-15	1⅟
(42)	MOUNTAIN GIANT	-5	39+40	1	1137	17	16-26	9-16	4⅟
(43)	SOLIFUGID	-9	38+50	3	5472	13	16-27	2-17	6
(44)	GLASYA	-7	40+45	2	2922	16	9-30	1-11	1
(45)	LUST	-7	44+42	3	6492	14	5-21	10-23	9⅟
(46)	WITHERWEED	-5	46+45	1	3177	16	11-28	9-21	8
(47)	OSQUIP	-7	39+45	1	1392	15	15-28	10-24	5
(48)	VAMPIRE	-4	42+40	1	2157	17	12-32	10-24	3
(49)	PROTEIN POLYMORPH	-5	41+45	1	1392	17	15-35	5-20	8
(50)	GIANT HORNET	-6	44+50	1	1647	17	7-19	9-25	1

LEVEL N

#	NAME OF MONSTER	ARMOR CLASS	HIT DICE	# OF ATTACKS	X.P. VALUE	X.P. /H.P.	DAM /ATK	# OF MONS	MA(RE:
(1)	OLD SHOES	-10	42+45	1	1911	17	14-32	3-16	10%
(2)	REPTILE MAN	-5	49+52	1	1656	19	4-15	9-23	6%
(3)	GARGOYLE	-6	44+49	1	3186	17	12-23	5-15	11%
(4)	DEATH DOG	-11	48+40	1	2166	17	16-34	4-14	14%
(5)	DAO	-7	46+41	1	2676	15	11-25	1-17	69%
(6)	OINODAEMON	-9	48+51	1	2931	19	6-20	5-11	10%
(7)	BLACK HOUND	-11	46+52	2	3951	16	2-19	2-6	5%
(8)	GUARDIAN GAMILIAR	-11	41+43	1	1911	18	16-27	1-10	7%
(9)	TUNNEL THUG	-6	43+48	1	1656	17	12-23	4-17	11%
(10)	OLIPHANT	-6	43+43	1	1656	17	16-37	3-20	12%
(11)	GIANT SUNDEW	-5	47+50	1	1656	15	7-21	10-25	11%
(12)	MEPHISTOPHELES	-7	46+41	1	1656	14	3-14	9-12	1%
(13)	EYE OF FEAR AND FLAME	-11	43+42	1	2166	15	2-24	10-20	14%
(14)	DEATH WORM	-10	43+52	4	7266	14	12-22	5-22	12%
(15)	RAERIE DRAGON	-6	40+49	1	1401	16	16-37	3-6	10%
(16)	XVART	-5	44+46	3	3951	19	9-26	1-5	4%
(17)	KORRED	-5	46+41	3	4461	17	6-17	9-17	14%
(18)	VULCHLING	-11	49+42	1	2166	16	4-14	5-19	10%
(19)	DEAMON QUEEN	-5	44+40	1	1911	17	4-23	3-17	34%
(20)	MONOCLONIUS	-10	49+53	3	5991	16	5-26	10-14	13%
(21)	BAHAMUT	-11	43+51	3	5481	18	12-33	2-5	15%
(22)	HARGINN	-8	45+42	1	1911	17	2-24	5-13	13%
(23)	MINIMAL	-12	49+45	1	2166	14	14-23	5-16	5%
(24)	YETI	-10	46+53	1	1911	16	12-28	10-13	13%
(25)	RAVEN	-9	40+47	1	1911	18	15-36	10-19	15%
(26)	THUNDERHERDER	-10	40+53	1	3186	17	15-32	3-20	76%
(27)	OPHIDIAN	-8	47+52	1	1911	18	12-27	7-22	7%
(28)	SYLVAN ELF	-10	45+46	1	2676	16	14-35	2-10	78%
(29)	DISPATER	-7	47+50	1	2676	15	8-30	6-11	99%
(30)	CLOUD DRAGON	-7	41+52	1	1401	16	6-28	2-19	4%
(31)	LACEDON	-12	40+51	1	1911	17	2-16	8-12	7%
(32)	BOOKA SPRITE	-9	49+46	1	2166	18	9-29	8-16	14%
(33)	HOMONCULOUS	-10	40+43	3	5991	18	2-14	4-11	97%
(34)	DARK STALKER	-8	44+48	1	1656	18	15-34	7-18	11%
(35)	MODRONS	-10	49+45	1	1911	16	13-31	5-17	1%
(36)	CHASME	-12	42+46	1	2166	18	5-27	9-20	10%
(37)	HUECUVA	-9	43+40	1	1656	14	10-30	10-21	6%
(38)	GORGIMERA	-6	44+43	1	1401	16	16-31	9-22	4%
(39)	TELEPHONE	-6	40+44	1	2931	18	9-29	1-16	111
(40)	WARTHOG	-6	43+43	3	5225	18	7-21	9-21	51%
(41)	SYLPH	-12	46+43	2	4206	18	6-23	6-19	15%
(42)	MAN-FLY	-7	47+42	1	1656	14	15-28	5-17	9%
(43)	ERINYES	-12	40+46	1	3951	17	2-22	10-25	85%
(44)	SHADOW MASTIFF	-5	40+53	1	1401	18	4-17	7-15	10%
(45)	STING RAY	-8	47+49	1	1911	14	6-26	7-23	6%
(46)	ARTIFICIAL LIFE	-12	49+44	1	2421	17	5-22	7-19	10%
(47)	MASHER	-7	46+44	1	1656	16	9-27	3-9	2%
(48)	STOAT	-6	40+48	1	1656	19	3-23	7-22	13%
(49)	ZAEBOS	-12	40+50	3	5481	19	16-30	9-19	11%
(50)	TYPE II DEMON	-12	41+51	1	1911	14	13-35	6-16	5%

LEVEL 0

#	NAME OF MONSTER	ARMOR CLASS	HIT DICE	# OF ATTACKS	X.P. VALUE	X.P. /H.P.	DAM /ATK	# OF MONS	MAG RES
(1)	DISK EATER	-11	49+49	1	2175	19	8-20	9-20	7%
(2)	WOLVERINE	-11	48+50	1	2430	14	4-24	7-21	14%
(3)	CELESTIAL DRAGON	-8	44+41	1	1665	18	6-23	6-13	5%
(4)	OLIVE SLIME	-10	49+47	1	1920	14	13-34	8-19	4%
(5)	MARILITH	-7	51+50	1	1920	14	4-15	3-16	9%
(6)	TASLOI	-13	52+43	1	2685	15	15-32	1-9	43%
(7)	ATAMEN	-7	46+42	1	1665	15	7-18	1-15	5%
(8)	TAER	-10	51+49	4	8295	19	14-27	10-20	9%
(9)	RETRIEVER	-7	45+50	1	1920	14	11-28	10-20	13%
(10)	SNAKE-MAN	-6	43+53	1	1410	15	8-31	6-13	11%
(11)	STIRGE	-12	47+50	1	2175	17	3-17	5-16	3%
(12)	SPIRIT DRAGON	-13	48+49	1	3450	18	15-26	10-20	57%
(13)	XEG-YI	-10	50+52	1	2175	17	10-22	10-17	3%
(14)	GELATINOUS CUBE	-9	52+43	1	2430	19	7-20	5-9	46%
(15)	BOMBADIER BEETLE	-11	48+52	4	8040	15	9-30	6-11	8%
(16)	DIREBURR	-13	46+52	1	2175	16	13-25	4-8	7%
(17)	TURTLE DRAGON	-11	51+44	1	4470	14	15-24	10-22	101
(18)	COIN CREATURE	-13	45+49	1	2175	19	2-19	4-7	2%
(19)	WOLFWERE	-12	44+44	1	3705	17	5-14	9-26	63%
(20)	GOLDBUG	-10	44+49	1	1920	17	13-34	6-20	11%
(21)	GORILLA BEAR	-6	50+40	1	1665	15	16-38	3-17	2%
(22)	MONSTER ZOMBIE	-8	46+53	1	1920	15	12-21	2-15	15%
(23)	DARK CREEPER LEADER	-11	43+40	1	2175	18	14-30	5-8	42%
(24)	ACID DRAGON	-6	49+40	1	1665	18	4-21	1-13	2%
(25)	NYCADAEMON	-10	50+52	1	2175	16	15-28	6-21	4%
(26)	THUNDER BEAST	-6	43+45	1	2940	18	15-26	8-25	60%
(27)	CROCODILE	-9	51+51	1	4470	19	14-29	9-25	99%
(28)	MONGRELMAN	-7	45+52	2	3195	17	13-31	4-19	4%
(29)	GIANT RAT	-12	45+42	1	3450	14	4-24	7-13	112
(30)	DRELB	-10	50+48	1	2175	14	16-34	10-15	10%
(31)	MEGALOCENTIPEDE	-7	45+48	1	1665	18	14-28	4-7	9%
(32)	OLD MEN	-9	43+54	1	2175	16	12-22	6-10	55%
(33)	YAD-C-BIN	-6	48+52	1	1665	15	13-35	8-13	3%
(34)	SPIRIT SNAKE	-8	43+52	1	2685	14	6-20	6-18	66%
(35)	PAZUZU	-6	45+53	2	3195	15	2-16	4-21	10%
(36)	VAMPIRE THORN VINE	-11	50+47	3	6510	19	9-21	4-20	15%
(37)	SPHINX	-8	50+48	1	1920	17	10-20	4-16	10%
(38)	RAM-HEADED SPHINX	-9	44+46	4	6765	19	13-30	1-15	8%
(39)	ANKISAURUS	-13	49+40	1	2430	19	12-31	9-19	13%
(40)	GHOSTLICH	-8	47+46	2	3450	17	9-29	4-7	4%
(41)	GRIM	-12	48+51	1	2175	16	13-29	7-19	7%
(42)	EAR SEEKER	-7	47+50	2	3195	15	2-25	10-13	7%
(43)	MALIK	-11	46+42	1	2685	15	11-21	8-11	65%
(44)	BLIND MAN	-8	43+50	3	4980	19	10-19	9-25	10%
(45)	MUCKDWELLER	-7	51+44	3	6000	18	15-25	8-24	31%
(46)	JACULI	-9	47+53	1	1920	14	7-18	7-12	11%
(47)	MIMIC	-6	47+47	1	1665	19	4-24	6-14	10%
(48)	GIANT SHEEP	-10	50+50	1	2175	15	2-14	8-22	13%
(49)	BLACK BIRD-MAN	-10	52+46	4	8295	18	8-21	1-11	1%
(50)	BOAR	-12	52+48	1	2430	17	12-24	5-16	2%

LEVEL P

#	NAME OF MONSTER	ARMOR CLASS	HIT DICE	# OF ATTACKS	X.P. VALUE	X.P. /H.P.	DAM /ATK	# OF MONS	MA: RE:
(1)	GIANT EWE	-10	46+46	3	6264	16	16-31	1-9	79:
(2)	ICE LIZARD	-9	49+52	1	3204	19	12-23	1-13	11
(3)	GIANT GOAT	-13	49+47	1	2949	19	2-26	7-19	39:
(4)	TARRASQUE	-8	54+55	1	4224	20	2-23	4-20	10
(5)	CARK CREEPER	-7	53+47	3	6009	17	9-19	10-14	45:
(6)	OPINICUS	-12	45+51	1	2949	18	12-36	2-19	44:
(7)	SPY TREE	-10	47+53	1	1929	19	7-19	4-11	5%
(8)	SHEET PHANTOM	-11	51+49	1	2184	18	4-27	1-13	3%
(9)	GIANT WATER SPIDER	-6	51+43	1	1674	15	7-26	9-14	3%
(10)	JAVELIN SNAKE	-6	52+54	3	5244	16	15-24	10-17	14:
(11)	BUFFER OVERFLOW	-6	51+40	1	1674	15	8-25	5-15	6%
(12)	GARBUG	-8	46+44	1	2949	16	6-28	5-19	62:
(13)	PHORORHACOS	-7	47+49	2	3459	16	14-31	9-16	11:
(14)	LION	-9	46+47	1	1929	15	6-30	3-7	8%
(15)	MULE	-10	48+54	1	1929	15	8-20	5-10	3%
(16)	HAUNT	-6	52+45	1	1929	17	16-32	10-25	11:
(17)	MAMMOTH	-9	54+53	1	2949	15	12-33	1-18	47:
(18)	MANTICORE	-13	51+47	1	2694	20	8-24	1-5	42:
(19)	YUAN-TI	-7	49+40	1	4224	17	10-29	9-24	111
(20)	YEADLY PUDDING	-12	51+48	1	2439	17	15-35	8-16	6%
(21)	GIANT TERMITE	-11	50+52	1	4479	15	4-28	10-25	93%
(22)	WATER UMBER HULK	-13	54+41	2	4989	16	14-28	10-21	5%
(23)	BALOR	-10	52+50	1	2184	19	13-24	1-6	2%
(24)	ELEMENTAL GRUE	-8	50+43	1	1929	15	4-19	3-7	3%
(25)	VAGABOND	-8	46+41	1	1674	17	9-27	1-5	7%
(26)	SPIDER	-7	54+42	2	3714	17	5-15	2-15	5%
(27)	COOSHEE	-6	53+48	4	7029	17	12-30	9-18	15%
(28)	GIANT GAR	-7	48+50	1	2694	20	4-21	10-13	82%
(29)	UNDEAD AVENGER	-6	54+48	1	1929	19	9-27	4-10	7%
(30)	FIRE TOAD	-6	54+50	1	1574	18	9-33	1-8	7%
(31)	COPPER DRAGON	-13	49+53	1	2439	15	12-27	2-16	8%
(32)	STOROPER	-9	45+40	1	1674	20	8-18	7-12	2%
(33)	GRAZZAT	-11	53+42	1	3459	16	6-26	10-17	71%
(34)	ICE WORM	-10	52+42	1	2184	18	5-17	8-11	15%
(35)	MINIATURE RED DRAGON	-12	46+50	1	2184	17	10-27	9-18	7%
(36)	CAVE LION	-7	53+40	1	2184	16	9-27	2-8	44%
(37)	HORNET	-6	50+45	1	1674	18	11-21	6-12	6%
(38)	WANDERING FUNGUS	-11	48+48	1	2694	16	10-33	8-11	68%
(39)	DUODRONE	-13	47+42	2	5244	17	12-26	4-11	75%
(40)	DEEP GNOME	-11	46+51	1	1929	16	13-35	1-10	4%
(41)	HOMEWORK	-10	52+48	1	2439	17	6-28	6-21	11%
(42)	KEVOKULLI	-10	47+43	1	2439	20	5-27	3-9	60%
(43)	SHAMBLER	-12	48+54	1	3459	19	16-26	6-15	94%
(44)	HEXTON	-9	49+49	1	2184	16	11-22	1-4	86%
(45)	LURKER ABOVE	-11	48+45	2	4224	18	5-16	1-17	12%
(46)	SMALL COINS	-8	51+42	1	2694	17	6-22	4-21	35%
(47)	LAKE SPRITE	-10	48+53	1	1929	17	6-22	4-8	1%
(48)	KUO	-12	48+48	1	2184	20	13-35	4-21	8%
(49)	GIANT HERON	-12	53+42	1	4479	16	9-19	5-20	108
(50)	LARGE SPIDER	-9	46+46	1	2694	19	15-27	1-10	90%

LEVEL Q

#	NAME OF MONSTER	ARMOR CLASS	HIT DICE	# OF ATTACKS	X.P. VALUE	X.P. /H.P.	DAM /ATK	# OF MONS	MAG RES
(1)	WITHERSTENCH	-10	56+52	1	2193	17	4-28	4-17	2%
(2)	WIGHT	-9	52+41	1	2703	16	16-37	2-18	33%
(3)	NORKER	-7	53+40	1	2193	15	12-36	8-19	13%
(4)	MARGOYLE	-13	56+47	1	2703	18	7-21	5-21	10%
(5)	KUO-TOA MAN	-9	57+53	1	2448	18	11-23	1-13	13%
(6)	CHROMATIC DRAGON	-11	57+45	1	3213	20	9-24	2-13	68%
(7)	IRISH DEER	-8	56+51	2	5253	18	7-25	8-18	65%
(8)	NEEDLEMAN	-10	52+45	1	2958	17	3-13	7-20	42%
(9)	THOUGHT EATER	-10	56+53	1	2448	16	11-29	2-12	7%
(10)	AFRICAN ELEPHANT	-7	49+49	2	3468	18	13-29	9-17	4%
(11)	STALKER	-10	53+46	2	4488	19	13-38	7-13	14%
(12)	NYCADEAMON	-12	57+56	1	2703	17	7-28	5-18	13%
(13)	HIERACOSPHINX	-7	51+56	2	4743	16	8-30	3-12	114
(14)	DEMON FLY	-12	49+56	1	3978	15	4-14	2-17	112
(15)	DRAGONNEL	-10	54+42	4	9588	19	12-35	3-20	45%
(16)	ICE DRAGON	-12	56+53	1	2448	20	2-15	6-10	1%
(17)	KAMADAN	-8	57+49	3	7038	20	4-14	10-21	41%
(18)	BROWN MOLD	-9	52+56	3	6018	15	7-28	1-12	4%
(19)	SCARECROW	-14	48+43	1	2448	19	11-30	6-9	14%
(20)	LAWN MOWER	-9	49+56	1	3213	16	14-37	7-13	96%
(21)	FIRENEWT STEED	-9	49+51	4	8313	15	10-22	4-8	92%
(22)	MONADIC DEVA	-13	48+50	1	2448	18	4-15	10-23	12%
(23)	SAUROLOPHUS	-13	57+47	1	2703	15	11-22	4-8	3%
(24)	GIANT JELLYFISH	-11	49+48	1	2448	16	11-26	2-9	54%
(25)	EYE OF THE DEEP	-14	56+41	1	2958	18	6-26	6-16	15%
(26)	SHEDU	-7	50+54	1	1683	18	9-31	9-19	2%
(27)	KUO-TOA	-8	50+52	1	1938	16	13-26	8-11	14%
(28)	SOIL BEAST	-10	54+41	1	2448	19	14-26	7-15	9%
(29)	CHAY MAN	-9	49+45	1	1938	19	9-34	8-21	8%
(30)	FIRETOAD	-12	54+46	1	2448	17	9-34	3-11	15%
(31)	TYPE V DEMON	-11	55+45	4	9843	17	3-26	4-7	85%
(32)	WOLF	-13	51+41	1	3468	20	8-29	6-18	67%
(33)	GORILLA	-14	57+54	1	2958	15	15-27	2-15	11%
(34)	WRAITH	-13	53+46	1	2448	19	13-33	5-8	10%
(35)	EFEETI PASHA	-10	53+52	1	3468	20	10-21	4-12	115
(36)	MOUNTAIN DWARF	-9	52+42	2	4233	16	10-32	7-17	10%
(37)	JACKELWERE	-12	56+53	3	8313	19	14-39	1-13	73%
(38)	GIANT HORSE	-13	52+50	1	2448	20	12-34	1-4	10%
(39)	CARNIVOROUS APE	-9	56+45	1	2193	15	8-29	7-12	11%
(40)	QUARTON	-13	51+44	1	2958	19	4-16	3-12	48%
(41)	JANN	-12	57+48	2	4998	20	15-25	7-19	3%
(42)	HYENA	-14	49+51	1	3468	20	12-35	8-18	55%
(43)	MAMMON	-14	50+52	1	3213	20	12-21	3-8	110
(44)	PILLAR GOLEM	-7	56+48	4	7803	19	13-30	5-19	14%
(45)	URCHIN	-7	53+41	1	1938	20	12-27	4-15	8%
(46)	HUMAN	-9	49+42	1	1938	16	5-18	9-12	3%
(47)	XILL	-10	52+40	1	2193	18	6-30	3-12	6%
(48)	DIMETRODON	-14	55+46	1	2703	17	11-32	1-6	8%
(49)	PRINCE OF DECEPTION	-13	51+40	1	2448	16	9-18	8-13	14%
(50)	BAT BIRD	-7	54+41	1	2193	15	9-27	3-17	15%

LEVEL R

#	NAME OF MONSTER	ARMOR CLASS	HIT DICE	# OF ATTACKS	X.P. VALUE	X.P. /H.P.	DAM /ATK	# OF MONS	MA: RE.
(1)	RIPPY	-8	58+40	1	2202	16	5-20	1-7	15
(2)	DRIDER	-10	56+46	1	2457	20	14-23	6-11	5%
(3)	IMP	-11	51+47	1	2457	19	4-29	1-4	88
(4)	EBLIS	-8	57+40	1	3732	21	13-29	3-18	89
(5)	PURPLE DEATH	-13	59+54	1	5007	18	4-21	4-20	10
(6)	MUTANT LIZARD MAN	-11	50+50	1	2457	18	6-30	10-15	14
(7)	COUATL	-12	52+51	1	2457	17	11-30	10-13	2%
(8)	FIRBOLG	-8	53+53	1	2712	17	4-17	3-9	85
(9)	SPIRIT TROLL	-8	55+42	1	2202	21	3-17	8-13	8%
(10)	HOOK HORROR	-11	58+49	1	2712	16	7-17	5-22	6%
(11)	TABAXI	-14	56+45	4	10872	20	8-27	5-12	9%
(12)	PUNGI RAY	-13	53+50	2	5007	18	7-32	5-17	7%
(13)	ELFIN CAT	-12	50+40	3	7812	16	2-15	9-13	87
(14)	CRYONAX	-11	58+48	1	3222	20	3-16	8-20	43
(15)	DEINONYCHUS	-11	56+42	1	2457	21	14-32	6-15	4%
(16)	PHANTOM STALKER	-12	58+45	1	2712	18	4-15	8-19	5%
(17)	ASTRAL DEVA	-14	57+53	1	2967	21	16-35	5-19	7%
(18)	TERTAIN	-11	57+49	1	2457	16	14-32	1-15	3%
(19)	TRICERATOPS	-15	58+52	1	2967	21	12-37	7-11	5%
(20)	HELLCAT	-12	50+40	1	2457	21	9-33	6-12	11
(21)	STICKING MUMMY	-11	59+46	1	2712	19	11-34	10-26	3%
(22)	SUCCUBUS	-12	59+51	1	3222	19	14-31	4-12	55
(23)	WIND TERROR	-10	52+51	1	3987	21	14-23	8-17	11
(24)	BLUE SLAAD	-12	53+43	1	3222	18	13-33	8-13	68
(25)	FOO LION	-14	56+40	1	2712	16	11-27	1-6	11
(26)	BANE-MIDGE	-8	58+40	1	3987	16	4-22	6-19	96
(27)	MASTODON	-14	58+44	1	2967	18	4-29	1-8	6%
(28)	IRON GOLEM	-13	56+50	1	2712	20	2-28	1-7	1%
(29)	PLATEOSAURUS	-12	58+57	2	6282	20	12-29	7-12	86
(30)	AQUATIC ELF	-9	51+51	1	1947	17	16-41	4-9	9%
(31)	SHABBY MEN	-15	54+57	1	2712	19	5-28	5-9	6%
(32)	NONAFEL	-9	57+44	1	3987	15	7-31	7-23	77:
(33)	ZORBO	-14	50+53	1	2457	20	8-31	8-18	4%
(34)	KHARGRA	-10	51+47	4	8322	18	15-24	2-7	15
(35)	HEZROU	-11	51+42	1	5007	16	8-33	10-24	11
(36)	STORKMAE	-8	51+52	1	1947	18	11-28	8-21	5%
(37)	USTILAGOR	-12	50+50	1	2202	21	9-19	6-22	3%
(38)	GREEN DRAGON	-11	52+57	1	2202	16	9-30	6-19	5%
(39)	BLACK SQUIRREL	-15	54+42	1	2712	18	11-27	6-13	4%
(40)	POWER	-11	50+48	1	2202	17	2-21	9-20	3%
(41)	CHARON	-13	56+46	2	5262	18	14-32	7-14	4%
(42)	LIZARD MAN	-15	51+53	1	2712	17	15-29	6-17	2%
(43)	PSEUDODRAGON	-14	58+53	1	3477	16	4-16	3-9	66
(44)	FIRENEWT	-13	58+55	1	2712	20	7-16	6-10	5%
(45)	TELEPOTING SKELETON	-12	55+57	4	11127	18	13-32	6-14	95:
(46)	MAN EATING PLANT	-9	50+50	3	6792	20	14-39	7-10	94:
(47)	BELIAL	-13	56+43	3	7812	16	12-27	9-25	2%
(48)	HOOK HORROR	-14	58+57	1	2712	18	10-31	2-8	2%
(49)	IGUANADON	-14	59+55	1	4497	21	6-16	8-20	77
(50)	LEPRECHAUN	-13	59+48	1	2967	21	15-27	4-10	15

LEVEL S

#	NAME OF MONSTER	ARMOR CLASS	HIT DICE	# OF ATTACKS	X.P. VALUE	X.P. /H.P.	DAM /ATK	# OF MONS	MAG RES
(1)	HOAR FOX	-15	57+46	4	11646	17	7-26	4-18	8%
(2)	WHIPWEED	-14	57+54	1	5271	19	12-27	5-22	110
(3)	TWO-HEADED GIANT	-13	53+53	1	3231	19	13-33	1-9	85%
(4)	DIAKK	-10	57+45	1	2721	16	7-29	10-21	15%
(5)	FROG MAN	-11	61+47	4	10371	19	5-17	2-19	5%
(6)	GRIG	-11	60+56	1	3231	21	14-28	7-18	40%
(7)	TALLFELLOW	-15	55+48	1	2976	17	12-36	7-21	4%
(8)	GOLEM	-15	56+42	1	3741	17	6-15	6-12	79%
(9)	BANSHEE	-15	54+44	1	3486	16	14-32	8-17	43%
(10)	SKUNK	-10	59+44	1	2721	21	8-26	5-10	38%
(11)	SPRING MONSTER	-11	57+42	4	10881	18	9-24	6-23	59%
(12)	COPPER STORK	-11	62+44	1	2721	20	11-37	5-17	5%
(13)	SQUEALER	-14	54+57	1	2721	21	13-24	6-20	5%
(14)	HORDES OF HADES	-9	62+57	1	2466	21	10-37	9-16	4%
(15)	NIXIE	-14	60+48	1	3231	19	5-21	1-17	12%
(16)	GRIPPLI	-9	57+46	1	3231	19	15-40	6-10	94%
(17)	RUBY ARMADILLO	-12	58+56	3	8586	19	6-31	1-18	54%
(18)	TUNNEL WORM	-8	62+58	1	2976	18	5-31	3-15	49%
(19)	THESSALHYDRA	-13	58+42	2	5526	16	6-25	4-15	7%
(20)	VODYANOI	-13	53+42	2	5016	20	6-20	10-18	1%
(21)	EATER OF LUCK	-13	55+46	1	2721	18	10-27	2-18	8%
(22)	ZULU	-13	61+43	3	8586	19	10-26	10-22	10%
(23)	WIND WALKER	-11	56+55	1	2466	18	15-37	7-13	5%
(24)	BOXES	-13	55+43	1	2721	16	16-36	8-15	13%
(25)	WALKING TOADSTOOL	-9	54+40	3	6291	16	15-39	9-25	7%
(26)	OTTE	-14	59+58	1	2976	21	14-37	2-15	13%
(27)	QULLAN	-15	55+46	1	2721	19	2-23	4-17	2%
(28)	BADGER	-11	57+44	3	7566	20	8-18	9-24	13%
(29)	PERNICON	-9	53+44	1	2211	19	9-36	4-7	6%
(30)	WATER WORM	-13	57+50	1	2721	20	10-35	4-18	4%
(31)	OWLBEAR	-14	62+51	1	2976	19	9-23	1-7	10%
(32)	ARCANADAEMON	-12	54+52	1	2721	17	12-22	9-19	13%
(33)	FALCON	-9	59+48	1	2211	19	6-32	1-4	1%
(34)	FLYING BRAIN	-9	59+47	1	2466	19	13-29	8-17	6%
(35)	BARBED DEVIL	-13	57+43	2	6801	15	14-23	6-16	90%
(36)	DERRO	-11	61+41	1	2721	19	8-31	8-24	10%
(37)	BALUCHITHERIUM	-12	54+50	1	4506	21	5-23	9-26	80%
(38)	PEDIPALP	-9	54+57	1	2211	16	4-13	8-12	10%
(39)	TRAPPER	-15	56+42	1	2976	16	8-25	1-12	6%
(40)	KECH	-11	58+51	1	3231	21	2-23	4-9	93%
(41)	ARCHELON ISCHYRAS	-11	62+45	1	3996	17	16-25	1-15	88%
(42)	IMITATOR	-15	53+53	1	4251	19	6-25	6-15	109
(43)	SPIRIT NAGA	-12	60+54	1	2976	17	8-26	4-17	14%
(44)	HANGERS	-8	62+44	1	4761	20	6-26	10-23	107
(45)	GREATER LAMMASU	-12	57+57	3	7821	16	3-18	8-21	15%
(46)	DUST BUNNIES	-11	59+49	1	3996	16	8-31	4-15	100
(47)	BELUGA	-10	61+49	2	6801	16	16-27	9-23	86%
(48)	FOXWOMAN	-15	59+43	1	3741	16	16-41	1-12	53%
(49)	MERACHNI	-11	56+55	2	4761	17	15-28	3-7	12%
(50)	MERCHANT	-11	61+52	1	3486	17	8-23	8-15	59%

LEVEL T

#	NAME OF MONSTER	ARMOR CLASS	HIT DICE	# OF ATTACKS	X.P. VALUE	X.P. /H.P.	DAM /ATK	# OF MONS	MA(RE:
(1)	KENTROSAURUS	-9	58+52	1	3750	17	12-33	10-14	11.
(2)	ANDROSPHINX	-14	56+59	1	2730	21	3-14	3-7	3⅜
(3)	PIT FIEND	-15	64+45	1	5535	20	7-32	5-20	11(
(4)	NIGHTMARE	-11	60+48	1	2730	18	3-16	2-19	2⅜
(5)	NEO-DIRE WOLF	-16	60+53	1	3240	18	7-25	8-19	6⅜
(6)	CETIOSAURUS	-16	61+52	1	3495	17	13-24	1-12	12(
(7)	WOLLY RHINOCEROUS	-10	63+49	1	2730	19	5-31	5-18	11(
(8)	SCREAMING DEVILKIN	-10	63+57	1	2730	19	15-31	10-21	10(
(9)	BRONZE DRAGON	-14	64+51	1	3240	22	7-30	9-24	7⅜
(10)	ICE DOG	-10	57+52	2	4770	17	8-31	2-9	14(
(11)	WORLD	-14	55+50	1	2730	20	11-34	1-4	10(
(12)	DEMON GNOLL	-14	56+41	3	9360	20	5-24	7-19	62(
(13)	TREANT MAN	-15	58+56	3	8850	21	6-22	2-12	8⅜
(14)	RHIZOME	-9	55+51	1	2220	20	8-35	1-6	12(
(15)	WINTERWOLF	-11	62+50	1	2730	18	7-27	9-21	4⅜
(16)	SVIRFNEBLIN	-13	57+45	1	2730	19	15-28	1-16	5⅜
(17)	LUNG WANG	-16	55+49	2	5790	19	4-24	7-10	13(
(18)	GLOBE PALM	-15	56+52	1	3240	18	6-31	7-12	42(
(19)	BROWN PUDDING	-9	60+50	1	3240	18	14-37	3-9	92(
(20)	HYAENIDAEMON	-12	64+54	2	6300	19	11-38	10-13	44(
(21)	WEREBOAR	-11	55+41	3	8850	21	11-34	4-17	114
(22)	STONE ROPER	-14	60+45	2	6045	19	15-24	8-18	11(
(23)	LCTHYOSAURUS	-16	60+57	1	3240	20	13-36	6-13	4⅜
(24)	ORNITHOLESTES	-11	60+44	3	7830	17	10-38	1-14	12(
(25)	NONAFEL CAT	-13	62+45	4	11400	20	4-13	9-22	2⅜
(26)	BRACHIOSAURUS	-14	56+55	1	3495	20	11-31	2-18	42(
(27)	WRAITH OF THE DEEP	-15	60+40	1	3240	19	10-22	7-15	11(
(28)	WHIPS & CHAINS	-13	59+58	1	3750	20	16-28	7-13	67(
(29)	VIOLET GARBUG	-15	55+46	1	2985	18	12-29	6-22	9⅜
(30)	LERNAEAN HYDRA	-12	60+57	1	4260	21	15-24	10-17	87(
(31)	UNICORN HARE	-14	59+52	1	2985	18	14-23	8-16	9⅜
(32)	SILVER FOX	-10	58+44	1	2730	17	16-35	8-18	15(
(33)	HAMBERGER HELPER HAND	-11	64+59	1	2730	20	6-22	3-9	11(
(34)	LAMIA NOBLE	-10	61+48	3	8850	20	15-35	10-27	56(
(35)	MERROW	-16	55+41	1	4260	21	9-23	2-17	83(
(36)	BRASS DRAGON	-15	64+47	1	3240	20	6-29	1-13	2⅜
(37)	INTELLECT DEVOURER	-11	58+45	1	2730	18	14-38	7-24	8⅜
(38)	BUSINESS MEN	-15	61+56	1	3750	18	9-37	2-7	10(
(39)	TREE SPRITE	-10	64+48	1	2730	20	13-22	7-18	2⅜
(40)	SKUNK BEAST	-15	58+43	4	11655	22	2-17	4-19	1⅜
(41)	PLESIOSAURUS	-12	60+52	1	3750	18	9-26	8-18	55(
(42)	KILLER MIMIC	-12	57+41	1	3750	17	6-19	1-10	10(
(43)	BROWNIE	-9	59+45	1	2475	18	7-22	10-13	7⅜
(44)	BULL	-12	55+54	1	3750	17	13-38	8-18	75(
(45)	AMON	-14	56+54	1	2730	21	16-37	7-13	6⅜
(46)	KELUBAR	-10	56+47	1	2475	19	7-16	9-12	9⅜
(47)	CONSTRICTOR	-10	62+43	1	2985	18	6-19	2-12	38(
(48)	GUARDIAN FAMILIAR	-14	59+40	1	2985	22	11-29	5-10	12(
(49)	GNOLL	-11	58+41	1	2730	19	9-27	4-17	10(
(50)	ELECTRIC EEL	-14	58+55	1	2985	17	16-27	5-13	4⅜

LEVEL U

#	NAME OF MONSTER	ARMOR CLASS	HIT DICE	# OF ATTACKS	X.P. VALUE	X.P. /H.P.	DAM /ATK	# OF MONS	MA RE
(1)	GREEN SLIME	-17	61+48	1	3504	18	16-41	2-7	14
(2)	DINOSAUR	-10	67+45	2	5544	19	15-26	7-16	7⅜
(3)	LORD OF ENTROPY	-15	62+60	4	12429	20	11-39	5-12	2⅜
(4)	CAVE FISHER	-12	67+52	2	6054	17	11-24	4-13	14
(5)	PENTADRONE	-12	62+51	1	2739	20	3-13	4-8	2⅜
(6)	BONE SNAPPER	-11	61+40	2	5544	22	12-41	9-18	15
(7)	SHADOW DEMON	-17	64+40	1	4524	19	10-29	1-12	92
(8)	SEA HAG	-17	67+45	1	5289	20	12-31	7-18	87
(9)	SPOTTED LION	-16	67+60	1	3759	20	16-35	10-16	7⅜
(10)	MUSK OX	-15	64+52	1	3249	17	11-36	8-19	6⅜
(11)	SHELLY COAT	-11	61+45	3	7839	18	7-36	6-10	1⅜
(12)	GIRAFFE	-17	62+47	1	4524	20	8-32	6-16	69
(13)	HETMEN	-13	67+41	2	6309	17	4-13	2-13	3⅜
(14)	XORN	-11	67+54	4	11919	18	2-13	6-12	48
(15)	LORD OF GNOLLS	-14	63+55	1	3759	20	2-14	2-12	54
(16)	INVISIBLE STALKER	-14	58+57	1	5034	18	7-30	7-20	11.
(17)	ELEPHANT	-13	63+48	1	2994	19	15-38	5-16	2⅜
(18)	BARRACUDA	-16	65+43	1	4524	22	12-29	4-20	60
(19)	YELLOW MUSK CREEPER	-15	67+58	1	3759	20	13-27	1-17	15
(20)	MARINE SPIDER	-10	63+55	1	2739	17	15-40	6-12	15
(21)	HELL CAT	-10	64+59	1	2994	17	9-21	3-17	15
(22)	COLD CREATURES	-13	67+45	1	3249	22	9-24	8-23	6⅜
(23)	SPECTRE	-10	65+46	1	2739	18	10-25	6-9	12:
(24)	MARINE BEHOLDER	-17	64+42	1	6054	21	15-28	10-25	99:
(25)	CHARONADAEMON	-17	61+59	1	3759	20	14-35	1-6	54:
(26)	WATER	-14	61+55	1	5034	22	15-33	10-25	86
(27)	MARL MUGGER	-17	61+58	1	4014	20	9-27	3-9	81:
(28)	NOID	-12	59+59	1	3504	22	10-23	10-13	56:
(29)	DAEMON	-14	64+44	1	4014	19	2-29	8-18	46
(30)	BLACK DRAGON	-15	59+44	1	3504	17	9-35	8-11	40
(31)	GOGGLER	-17	65+55	1	4269	19	3-16	7-10	75:
(32)	GNOME	-17	64+57	1	3759	19	10-20	4-13	10:
(33)	EVIL TREANT	-12	62+55	2	5544	21	8-20	1-5	8⅜
(34)	HYBSIL	-13	59+44	1	4269	21	10-32	3-13	12:
(35)	55 SPEED LIMIT	-13	67+44	1	3249	21	6-26	3-9	10:
(36)	MAGMA PARA ELEMENTAL	-11	60+46	1	2739	20	12-40	8-16	9⅜
(37)	DEVILS FAMILIAR	-16	62+56	1	3504	18	5-28	7-20	13⅜
(38)	APPARITION	-10	63+44	1	2994	21	13-23	5-20	15:
(39)	PILGRIM	-14	66+58	1	4269	19	9-20	4-21	52:
(40)	STONE GOLEM	-14	59+43	1	2994	17	7-18	7-16	11⅜
(41)	SNAKE BAT	-15	62+47	4	12684	21	15-44	3-14	12:
(42)	FLYING LOBSTER	-13	59+44	4	11664	22	7-28	5-11	76:
(43)	DEATH SLAAD	-16	67+46	1	4269	19	13-31	1-7	100
(44)	FOG GIANT	-11	62+54	1	2739	21	12-35	1-10	6⅜
(45)	SCREAMING DEVILKIN	-14	59+58	1	3249	18	8-20	3-20	14⅜
(46)	HIPPOCAMPUS	-10	64+54	4	11664	20	9-27	7-12	110
(47)	FLIGHTLESS BIRD	-16	62+53	1	3504	21	11-39	10-23	12⅜
(48)	VOLCANO MEN	-12	63+50	2	5799	18	10-35	7-21	8⅜
(49)	FROST MAN	-17	60+52	1	3249	19	7-18	6-20	3⅜
(50)	TWO-HEADED SNAKE	-11	61+48	2	7329	17	14-30	9-17	120

LEVEL V

#	NAME OF MONSTER	ARMOR CLASS	HIT DICE	# OF ATTACKS	X.P. VALUE	X.P. /H.P.	DAM /ATK	# OF MONS	M? RE
(1)	FIRE GIANT	-15	62+47	1	3513	19	12-34	1-6	77
(2)	KENKU MAN	-11	69+61	1	3003	23	15-43	6-14	3¾
(3)	PAS LUNG	-11	66+43	1	3003	23	8-34	9-13	15
(4)	MARID	-13	67+56	1	4788	20	10-24	10-27	63
(5)	DEMON HORSE	-10	69+43	1	3258	21	15-28	6-11	47
(6)	CAMBION	-12	60+40	1	2748	22	12-39	6-20	2¾
(7)	AL-MI'RAJ	-12	68+49	3	9123	21	3-23	4-18	11
(8)	BABOON	-17	65+54	3	10653	21	10-32	4-18	5¾
(9)	GORBEL	-13	67+61	1	3258	22	7-16	5-15	13
(10)	SANDLING	-16	67+43	1	4278	22	15-32	3-12	64
(11)	TRACHODON	-11	67+57	1	5043	20	15-43	1-18	12
(12)	ORIENTAL DRAGON	-15	67+58	1	4278	18	3-24	8-20	41
(13)	ABOMINABLE SNOWMAN	-16	65+40	1	3513	23	4-17	10-17	7¾
(14)	PRINCE OF EVIL EARTH	-13	68+58	1	4788	21	12-33	10-14	12
(15)	PRINCESS OF EVIL WATER	-17	61+43	1	3768	23	11-30	10-24	13
(16)	VAPOR RAT	-17	65+54	1	3768	18	13-24	2-15	13
(17)	GREENHAG	-17	65+47	1	4278	19	4-22	2-9	87
(18)	ATOMIE	-10	67+51	4	11418	23	3-26	5-12	53
(19)	GIANT WEASEL	-17	62+44	1	4278	19	12-29	7-17	46
(20)	SLIME CREATURE	-16	63+59	1	3768	23	14-42	2-12	38
(21)	APATOSAURUS	-11	67+52	1	3003	18	6-30	5-12	13
(22)	IMORPH	-15	66+51	3	11418	23	3-27	7-15	88
(23)	FIRE COCKATRICE	-13	64+42	1	3258	22	4-17	9-17	14
(24)	TYPE III DEMON	-10	67+50	1	2748	20	5-18	8-12	5¾
(25)	WATER BEHOLDER	-17	63+44	1	3513	20	13-32	4-8	7¾
(26)	GAMBADO	-14	66+48	4	15498	19	10-36	7-24	11
(27)	DJINNI	-15	66+54	4	13458	21	6-36	7-15	8¾
(28)	SNAKE LEOPARD	-11	60+55	1	2748	23	2-27	6-16	6¾
(29)	LAMPREY	-14	66+54	1	4278	21	14-40	6-11	99
(30)	DINOBOTS	-10	60+41	1	2748	20	3-28	5-20	14
(31)	YETH HOUND	-11	66+57	4	11153	20	6-16	7-14	5¾
(32)	FIRE	-15	61+47	1	3258	18	12-25	2-18	11
(33)	DEMOGORGON	-15	63+59	1	3513	19	15-43	2-18	13
(34)	SHEET WRAITH	-14	62+40	1	3003	21	11-38	3-14	2¾
(35)	BAR-LGURA	-12	62+48	1	3513	22	8-26	8-20	40
(36)	NALFESHNEE	-16	69+46	1	4023	19	12-28	10-26	15
(37)	TIRAPHEG	-13	63+43	1	3513	20	7-19	9-15	42
(38)	SPINED DEVIL	-11	68+43	1	3768	22	11-37	3-10	74
(39)	BUFFALO	-17	65+48	3	10653	23	13-28	2-5	9¾
(40)	GRASSHOPPER BEAST	-15	66+54	4	13203	20	7-36	6-15	2¾
(41)	FLESH GOLEM	-11	61+41	1	3003	18	10-32	10-24	13
(42)	NEREID	-10	65+47	1	3003	19	2-29	10-14	15
(43)	CRIOSPHINX	-10	61+44	1	3258	21	15-32	5-16	41
(44)	THORK	-15	66+51	2	6828	22	15-40	2-5	10
(45)	GIANT LAMB	-13	64+55	1	3513	23	15-31	1-8	65
(46)	BOOBRIE	-12	62+47	1	2748	21	2-13	4-18	1¾
(47)	LI LUNG	-12	61+51	3	8103	22	3-16	3-13	8¾
(48)	FLAIL SNAIL	-15	66+57	1	3513	21	13-34	9-16	10
(49)	REPTILE ROCK	-13	69+58	1	3258	22	15-37	10-27	3¾
(50)	LORD OF MINOTAURS	-16	61+41	3	9633	20	6-31	1-16	6¾

LEVEL W

#	NAME OF MONSTER	ARMOR CLASS	HIT DICE	# OF ATTACKS	X.P. VALUE	X.P. /H.P.	DAM /ATK	# OF MONS	MAG RES
(1)	LAMBEOSAURUS	-15	63+48	4	12957	23	4-30	8-20	8%
(2)	HYENA MAN	-18	63+54	1	3777	18	12-24	2-18	6%
(3)	ZYGOM	-12	65+57	1	3267	23	16-46	1-7	45%
(4)	WHITE PUDDING	-18	69+40	3	12447	23	11-33	7-16	47%
(5)	HALFING	-16	71+51	1	4032	20	2-20	5-12	14%
(6)	STRANGLER	-16	67+55	1	3777	19	8-38	9-23	13%
(7)	TREEMAN	-16	70+60	1	4542	20	7-25	8-21	43%
(8)	HOBGOBLIN	-13	67+40	2	7602	22	7-25	3-11	11%
(9)	BUNYIP	-13	66+62	1	4032	20	4-16	5-8	10%
(10)	CHIMERA	-16	70+41	1	4542	22	10-37	5-15	49%
(11)	GIANT STRIDER	-16	71+40	2	7602	20	6-24	8-20	4%
(12)	SHADE	-11	65+42	1	3012	21	6-28	4-13	6%
(13)	SPERM WHALE	-14	63+62	1	3267	22	8-31	2-13	15%
(14)	DOLPHIN	-15	72+62	1	3777	20	13-24	6-23	3%
(15)	ZOMBIE	-17	70+44	1	4542	18	14-31	4-9	67%
(16)	NUPPERIBO	-16	71+40	1	4797	19	13-42	9-21	51%
(17)	QUADRONE	-11	64+62	1	3777	23	11-41	5-13	80%
(18)	JAGUAR	-12	65+55	1	3012	19	14-32	2-9	7%
(19)	SHEN LUNG	-17	68+56	2	7602	22	4-25	5-11	6%
(20)	SPIDER-BEAST	-16	67+60	4	14742	23	4-24	5-13	59%
(21)	HORNED DEVIL	-13	64+52	1	5307	18	15-24	8-19	11%
(22)	TADHEMOTH	-17	71+55	3	11582	21	12-38	7-13	2%
(23)	PROSAUROLOPHUS	-14	65+53	1	3267	22	2-13	10-27	5%
(24)	CUTHULU	-17	71+45	1	4542	23	9-25	2-13	54%
(25)	WYVERN	-18	66+40	1	4032	23	16-45	10-26	11%
(26)	SECUNDUS	-15	63+52	1	3267	18	12-35	7-24	6%
(27)	LEMURE	-15	72+53	1	4797	18	13-23	5-19	59%
(28)	WHITE DRAGON	-12	71+52	1	3522	20	9-22	6-16	15%
(29)	LAVA MTPHIT	-11	66+49	1	4542	22	13-25	10-14	115
(30)	LIZARD MAN RULER	-11	65+57	3	8367	18	2-16	5-17	6%
(31)	CRABMAN	-11	71+57	1	4797	20	8-23	10-17	96%
(32)	PESTIE	-18	68+50	4	16782	22	9-23	9-25	56%
(33)	OTYUGH	-15	70+49	1	4032	20	16-45	2-6	96%
(34)	MILK CRATES	-11	71+42	4	12192	22	11-20	6-15	11%
(35)	CEREBRAL PARASITE	-11	68+62	1	3012	22	5-17	6-14	7%
(36)	GITHZERAI	-17	70+40	3	11682	19	4-14	3-19	14%
(37)	LARVA	-15	67+58	1	3522	23	8-25	8-14	8%
(38)	PARA-ELEMENTALS	-11	68+56	1	3012	22	4-25	3-6	15%
(39)	CAT LORD	-13	64+57	1	4287	23	16-35	8-21	63%
(40)	NEMIC	-17	64+51	1	3522	18	11-38	8-11	7%
(41)	KOALINTH	-15	68+50	1	3522	18	6-24	6-21	7%
(42)	JACKAL	-18	71+45	1	4032	22	13-26	5-12	2%
(43)	LORD OF THE INSANE	-16	66+56	1	3777	19	7-28	3-16	12%
(44)	ALMOST	-14	69+50	1	3522	19	15-45	6-17	9%
(45)	FUNGUS MAN	-16	67+62	1	4287	19	5-15	8-11	58%
(46)	GORGON	-11	72+50	1	3267	22	13-39	2-19	3%
(47)	BROWN BEAR	-17	68+59	1	3777	23	9-30	10-14	5%
(48)	SEPTON	-17	70+50	1	4032	22	14-37	3-18	14%
(49)	WERERAT	-15	67+59	1	5562	22	6-19	2-17	118
(50)	HAWK HEADED SPHINX	-11	70+60	1	3267	22	2-25	6-10	15%

LEVEL X

#	NAME OF MONSTER	ARMOR CLASS	HIT DICE	# OF ATTACKS	X.P. VALUE	X.P. /H.P.	DAM /ATK	# OF MONS	MA RE
(1)	AIR NYMPH	-13	73+61	1	5061	21	15-47	7-22	72
(2)	BERBALANG	-16	69+53	1	4041	21	3-28	1-17	14
(3)	SU-MONSTER	-19	72+45	1	4296	19	16-43	4-8	13
(4)	TRANSPOSER	-12	65+59	1	3021	24	14-37	4-9	8%
(5)	SHERRIF	-14	74+62	1	3786	23	14-43	8-23	9%
(6)	SHAMBLING MOUND	-16	71+60	1	3786	21	7-33	3-16	7%
(7)	ASMODEUS	-14	68+46	2	6591	23	13-43	5-13	6%
(8)	JOHUD	-13	65+42	1	3021	24	15-28	4-18	3%
(9)	GUARDIAN NAGA	-14	74+62	1	3786	19	16-31	7-13	2%
(10)	GIANT CRAB	-16	67+51	1	3786	24	3-27	3-12	13
(11)	DEMON	-12	73+54	3	10161	22	9-41	3-10	44
(12)	LOCATHAH	-15	72+55	1	3786	23	8-25	9-23	3%
(13)	SCREECH CAT	-18	67+50	1	3786	22	15-31	3-10	4%
(14)	QUIPPER	-14	72+43	1	3786	19	3-14	1-13	11
(15)	ENVELOPER	-16	73+51	1	5826	21	16-41	8-25	78
(16)	UNDEAD LORD	-17	66+50	1	5571	22	3-17	6-23	82
(17)	SEARCHER	-18	68+48	2	7866	20	9-19	3-16	10
(18)	OVERLORD	-17	65+58	1	4296	24	14-35	3-16	48
(19)	MIST DRAGON	-12	72+58	4	13731	23	9-27	2-11	96
(20)	RED URCHIN	-14	65+41	4	12966	22	13-38	1-5	56
(21)	TOA	-14	73+45	1	5061	24	8-26	4-14	10
(22)	CARRION CRAWLER	-19	70+61	1	5571	24	8-20	7-11	12
(23)	SELKIE	-18	69+61	1	5571	23	2-32	10-18	83
(24)	COILED DRAGON	-13	72+61	1	4296	21	16-43	10-13	76
(25)	IMIX	-19	65+46	1	5571	21	6-28	9-23	71
(26)	YELLOW MOLD	-17	74+63	1	4296	23	6-19	2-14	13
(27)	SHOCKER	-13	71+56	3	10671	22	8-30	1-18	43
(28)	BLACK PUDDING	-19	67+53	1	5826	20	5-29	7-16	11
(29)	WATER TROLL	-13	68+41	1	3531	20	16-46	10-26	15
(30)	DARK ELF	-15	74+44	1	3786	22	7-36	7-14	4%
(31)	DISPLACER BEAST	-12	66+51	1	3276	20	12-29	9-25	15
(32)	TARRY DEMON	-17	67+59	1	6081	24	7-34	6-20	12
(33)	ALGOID	-12	69+47	1	5061	24	12-22	4-17	11
(34)	FARASTU	-12	66+56	1	3021	21	5-16	6-10	15
(35)	ORCUS	-15	73+47	4	15006	21	13-36	3-6	72
(36)	HAUNTING CUSTODIAN	-19	66+52	4	15516	19	7-23	6-13	13
(37)	CHAGGRIN	-15	65+55	1	4806	22	11-34	8-19	77
(38)	PTERANODON	-16	69+40	1	3786	20	15-45	10-21	9%
(39)	WEASEL	-19	68+51	1	4041	21	7-38	7-11	2%
(40)	BABAU	-19	65+51	1	4041	21	6-22	7-18	11
(41)	GIANT OWL	-18	68+56	1	5826	22	6-22	5-19	10
(42)	ETTERCAP	-12	73+59	1	3786	22	15-35	10-26	15
(43)	NIGHT PROWLER	-18	73+58	2	9906	19	14-35	1-16	99
(44)	CHEETAH	-17	69+50	1	3786	21	11-28	7-10	3%
(45)	FLAME HORROR	-18	72+47	1	4296	23	2-31	7-16	5%
(46)	LESSER MASTER	-19	74+40	2	8886	23	3-15	6-10	10
(47)	PRINCE OF THE AIR	-14	70+57	1	5571	22	11-27	10-24	91
(48)	HYDRA	-12	71+61	1	3276	20	13-45	8-11	13
(49)	WILL-O-WISP	-14	71+53	1	6081	23	9-34	9-23	10
(50)	CHOLERIA	-17	74+54	2	8376	21	9-34	9-23	10

LEVEL V

#	NAME OF MONSTER	ARMOR CLASS	HIT DICE	# OF ATTACKS	X.P. VALUE	X.P. /H.P.	DAM /ATK	# OF MONS	MAG RES
(1)	BERSERKER	-17	71+41	3	12210	23	15-43	2-7	88%
(2)	LAND URCHIN	-14	73+47	4	14250	20	6-22	4-10	15%
(3)	NECROPHIDIUS	-12	76+49	1	3540	23	3-24	6-10	8%
(4)	AZER	-16	71+40	1	3795	24	15-25	8-21	5%
(5)	MARINE WORM	-18	71+41	1	4305	24	5-15	4-13	8%
(6)	RED BEHOLDER	-12	71+54	1	3285	20	3-31	1-6	8%
(7)	LEAPING DEMON	-17	68+53	1	4050	24	8-38	7-18	10%
(8)	EARTH DRAGON	-13	71+48	3	10170	19	15-33	8-23	10%
(9)	GHOUL	-16	69+63	3	10935	21	3-31	2-15	7%
(10)	GIANT ANT LION	-12	73+58	3	10680	24	9-33	10-17	63%
(11)	IXITXACHITL	-12	73+61	1	4560	21	6-31	5-10	123
(12)	RAY	-17	72+61	1	5835	22	4-23	7-15	121
(13)	DARK CREEPER	-12	70+62	1	3285	19	16-49	5-13	14%
(14)	PRINCE OF DEMON	-12	74+40	1	5325	24	13-25	6-17	120
(15)	EATER OF MAGIC	-14	70+45	1	3540	23	12-26	10-19	255
(16)	JERMLAINE	-14	68+57	1	4815	21	7-31	3-14	104
(17)	FLY DEMON	-12	74+46	1	3540	21	6-23	10-21	6%
(18)	ROOK	-16	73+59	1	6345	22	8-25	10-21	116
(19)	GOBLIN	-16	73+50	1	5325	20	9-35	6-11	121
(20)	BOGGIE	-12	73+47	1	3285	21	8-34	8-23	3%
(21)	HEARD ANIMAL	-15	75+61	1	3795	22	12-35	4-16	3%
(22)	WORG	-18	74+55	3	13995	19	8-18	7-18	88%
(23)	TIRES	-15	72+40	1	4815	20	9-41	5-17	68%
(24)	LOLTH	-17	73+47	1	5325	24	14-25	3-10	114
(25)	BLINDGEIM	-17	75+40	2	8385	23	11-27	6-20	15%
(26)	PLANETAR	-14	70+61	1	3540	21	7-19	7-13	2%
(27)	GIANT RAM	-16	75+52	1	5325	20	15-24	5-13	96%
(28)	OGRE MAGE	-14	72+44	1	3540	24	6-38	2-8	12%
(29)	NARWHALE	-19	76+47	1	4815	22	7-33	5-22	11%
(30)	KILO POD	-18	75+61	1	4560	24	3-29	9-21	12%
(31)	MAGMAN	-12	77+58	1	3795	23	16-33	6-20	13%
(32)	MARINE HOBGOBLIN	-14	74+42	1	3795	19	8-26	8-22	11%
(33)	MEZZODAEMON	-12	68+42	1	3285	20	12-35	4-20	11%
(34)	MUSTARD JELLY	-12	69+56	1	3285	20	15-35	4-18	9%
(35)	SPORES	-19	77+45	1	5580	22	10-42	4-18	55%
(36)	POLITICS	-12	69+53	1	3030	21	7-32	3-8	1%
(37)	RETCH PLANT	-17	75+41	1	5070	19	13-35	1-16	63%
(38)	MEPHIT	-14	74+42	4	16035	20	5-21	7-24	70%
(39)	EXECUTIONER	-15	76+40	1	4560	23	10-32	3-17	41%
(40)	ELECTRIC BEAST	-18	69+47	3	11955	20	7-35	7-24	9%
(41)	BANE MIDGE	-16	69+63	1	3795	21	4-29	9-14	9%
(42)	REPTILE DEVIL	-14	69+56	4	14250	23	8-18	9-12	82%
(43)	DRAGONNE	-13	71+61	3	10680	19	2-18	3-11	61%
(44)	GREMLIN	-12	76+40	1	5070	23	10-27	6-18	86%
(45)	DEATH WATCH	-18	70+48	1	4050	20	12-37	6-19	7%
(46)	ELASMOSAURUS	-16	68+52	1	3795	22	8-23	10-21	2%
(47)	FERRET	-14	72+64	4	13995	21	14-46	7-12	13%
(48)	NEO-OTYUGH	-19	75+62	2	9660	20	2-27	2-12	67%
(49)	YGORL	-13	69+43	3	10935	24	10-23	8-24	54%
(50)	DUN PUDDING	-12	75+47	3	10170	24	14-38	2-17	14%

LEVEL Z

#	NAME OF MONSTER	ARMOR CLASS	HIT DICE	# OF ATTACKS	X.P. VALUE	X.P. /H.P.	DAM /ATK	# OF MONS	MAG RES
(1)	BARKBURR	-17	75+46	1	4569	25	3-16	1-8	65%
(2)	SATYR	-15	70+54	1	4314	21	4-34	1-6	12%
(3)	SANDMAN	-14	78+47	3	13239	22	15-43	5-15	12%
(4)	BUGBEAR	-20	74+54	1	5079	24	10-43	2-5	83%
(5)	ZIPPY-KILUPUS-RUPUS	-19	74+42	3	12984	22	11-36	2-11	6%
(6)	SHRUBLING	-13	79+65	1	4059	20	14-37	10-25	13%
(7)	BEHIR	-16	78+49	4	17319	24	9-29	4-14	62%
(8)	OBLIVIAX	-20	79+43	1	5844	20	9-22	10-18	59%
(9)	MOVANIC DEVA	-16	77+45	3	12219	25	15-26	1-9	10%
(10)	PHANTOM	-19	76+51	1	5334	24	16-42	4-9	99%
(11)	RAM	-13	79+54	4	15024	24	12-39	6-22	15%
(12)	ICE FOX	-20	73+65	1	4569	20	2-12	7-15	7%
(13)	WEED EEL	-16	72+47	1	4059	21	6-16	1-18	10%
(14)	CRYSTAL OOZE	-20	71+41	4	17319	20	16-45	8-20	11%
(15)	METAL SNAKE	-19	76+59	1	5079	20	13-36	2-5	95%
(16)	GIANT CRANE	-16	78+65	1	5079	24	14-37	2-16	51%
(17)	MUTANT SAHUAGIN	-14	76+57	2	8904	20	9-40	8-19	80%
(18)	BULLYWUG	-16	77+58	1	4569	24	5-15	2-7	58%
(19)	JINXKIN	-13	72+61	1	5079	25	11-39	4-21	78%
(20)	GRIMLOCK	-20	73+65	1	5334	22	15-45	7-18	43%
(21)	ME	-17	75+43	1	4059	21	5-17	1-6	2%
(22)	MAN-O-WAR	-15	71+45	1	4059	22	2-18	7-11	46%
(23)	PECH	-14	73+54	1	4569	20	8-22	10-15	67%
(24)	MUTANT OSTRICH	-13	79+40	3	11199	22	13-31	4-14	5%
(25)	JUJU ZOMBIE	-18	70+63	1	5589	20	13-22	4-19	84%
(26)	SAHUAGIN	-20	76+53	1	7374	23	3-28	8-23	12%
(27)	BLUEBOTTLE FLY	-17	74+41	2	9924	22	13-37	5-16	11%
(28)	SALAMANDER	-13	74+43	1	3549	23	10-22	8-11	6%
(29)	WIND	-14	72+61	1	3549	22	10-38	1-7	1%
(30)	PLATINUM DRAGON	-20	70+62	4	17064	20	5-24	2-7	7%
(31)	ILLITHID	-14	79+48	1	5079	21	14-46	10-25	43%
(32)	SLITHERING TRACKER	-13	75+57	3	10434	20	11-41	2-13	7%
(33)	DRACOLISK	-19	75+63	4	18339	21	6-15	9-19	43%
(34)	FROST MAN DEMON	-17	79+50	4	20124	22	10-21	9-23	12%
(35)	BARGHEST	-15	74+59	1	5589	25	13-23	10-26	64%
(36)	MALIK EFREETI	-13	75+49	1	3549	22	5-39	7-11	7%
(37)	TITAN	-16	79+53	4	17064	24	7-23	1-4	107
(38)	VALI	-19	78+50	1	6354	20	6-35	1-15	110
(39)	LEUCROTTA	-20	78+63	1	4824	22	9-19	6-15	8%
(40)	UMPLEBY	-16	73+48	1	4059	25	4-28	7-17	15%
(41)	SPECTOR	-16	78+55	4	17829	20	16-47	2-12	12%
(42)	FLYING HORSE	-14	77+43	1	4059	24	6-20	6-22	14%
(43)	TWILIGHT BLOOM	-20	78+58	1	5844	22	11-38	10-13	88%
(44)	DEMODAND	-14	75+50	1	3804	25	10-42	4-12	6%
(45)	MANTRAP	-16	78+55	3	13494	20	12-39	4-14	96%
(46)	VALLY ELF	-15	79+52	1	4314	23	5-33	8-20	8%
(47)	DERGHODAEMON	-20	79+41	1	4824	22	3-27	4-19	1%
(48)	RUSSET MOLD	-17	71+51	2	9669	23	13-29	9-22	88%
(49)	ICE PARA-ELEMENTAL	-20	76+53	1	4824	20	9-38	10-15	15%
(50)	STEGOCENTIPEDE	-16	72+64	1	5079	24	3-33	4-13	91%